

# Modernes SQL

## Wie PostgreSQL die Konkurrenz aussticht

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# FILTER

# FILTER

---

Before we start

In SQL, most aggregate functions<sup>\*</sup>  
drop null arguments  
prior to the aggregation.

<sup>\*</sup>Exceptions: Aggregate functions that return structured data:

`array_agg`, `json_objectagg`, `json_arrayagg`, `xmllagg`

See: <http://modern-sql.com/concept/null#aggregates>

# FILTER

# The Problem

---

Pivot table: Years on the Y axis, month on X:

**SELECT YEAR,**

**FROM sales  
GROUP BY YEAR**

# FILTER

## The Problem

---

Pivot table: Years on the Y axis, month on X:

```
SELECT YEAR,  
       SUM(CASE WHEN MONTH = 1 THEN revenue  
                  ELSE 0  
             END) JAN,  
       SUM(CASE WHEN MONTH = 2 THEN revenue END) FEB,  
       ...  
  FROM sales  
 GROUP BY YEAR
```

# FILTER

Since SQL:2003

---

SQL:2003 allows **FILTER (WHERE...)** after aggregates:

```
SELECT YEAR,  
       SUM(revenue) FILTER (WHERE MONTH = 1) JAN,  
       SUM(revenue) FILTER (WHERE MONTH = 2) FEB,  
       ...  
  FROM sales  
 GROUP BY YEAR;
```

# FILTER

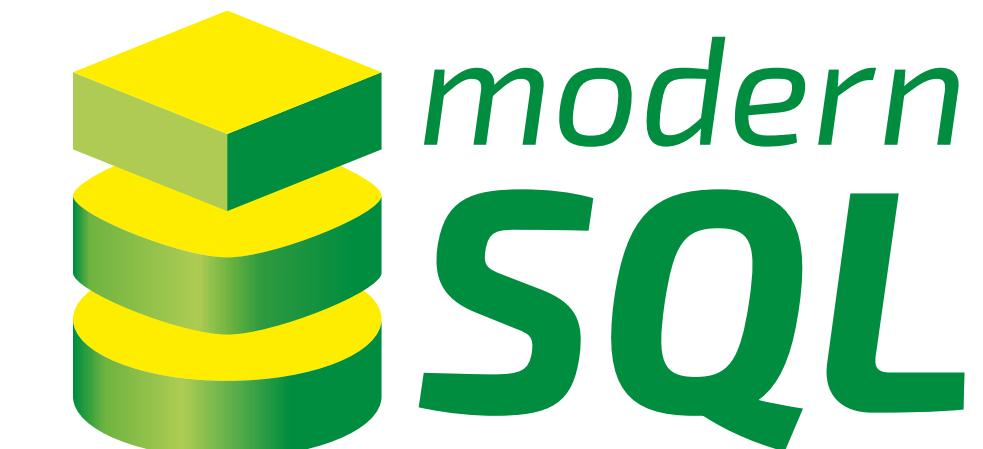
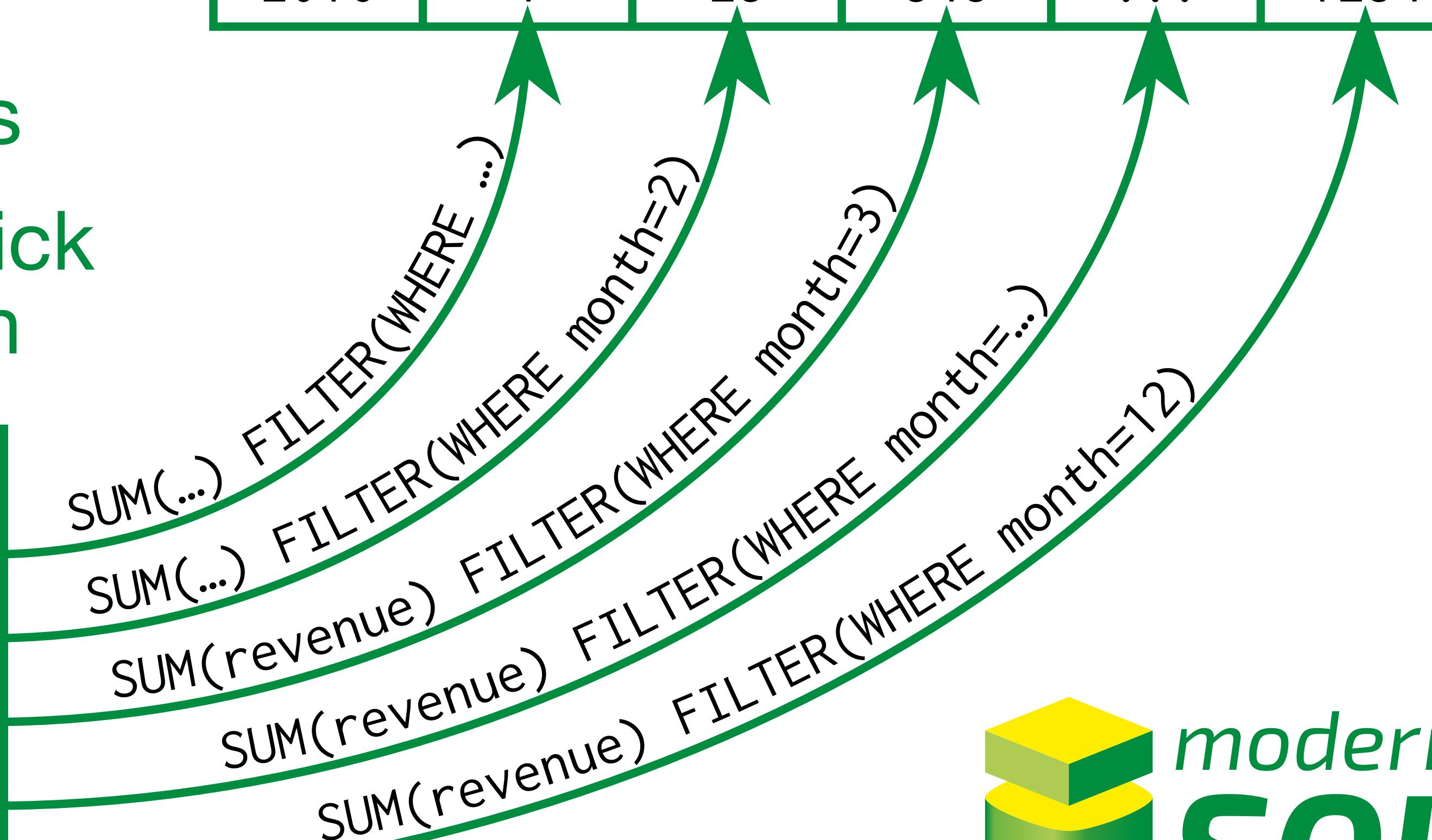
Since SQL: 2003

## Pivot in SQL

1. Use GROUP BY to combine rows
2. Use FILTER to pick rows per column

Year	Month	Revenue
2016	1	1
2016	2	23
2016	3	345
2016	...	...
2016	12	1234

Year	Jan	Feb	Mar	...	Dec
2016	1	23	345	...	1234



See: <http://modern-sql.com/use-case/pivot>

# FILTER

Since SQL:2003

Use case: Flatten the EAV-Model  
(entity-attribute-value)

```
SELECT ent
```

```
FROM eav  
GROUP BY ent
```



# FILTER

Since SQL:2003

Use case: Flatten the EAV-Model  
(entity-attribute-value)

```
SELECT ent
      , MAX(val) FILTER(WHERE att='name')      name
      , MAX(val) FILTER(WHERE att='email')       email
      , MAX(val) FILTER(WHERE att='website')     website
  FROM eav
```

MAX works  
on strings too

ARRAY\_AGG,  
XMLAGG,...  
are useful too

Pick each  
attribute

# FILTER

Since SQL:2003

Use case: Flatten the EAV-Model  
(entity-attribute-value)

```
SELECT ent
      , MAX(val) FILTER(WHERE att='name')          name
      , MAX(val) FILTER(WHERE att='email')           email
      , MAX(val) FILTER(WHERE att='website')
FROM eav
GROUP BY ent
HAVING COUNT(*) FILTER(WHERE att='email') = 1
```



# FILTER

Since SQL:2003

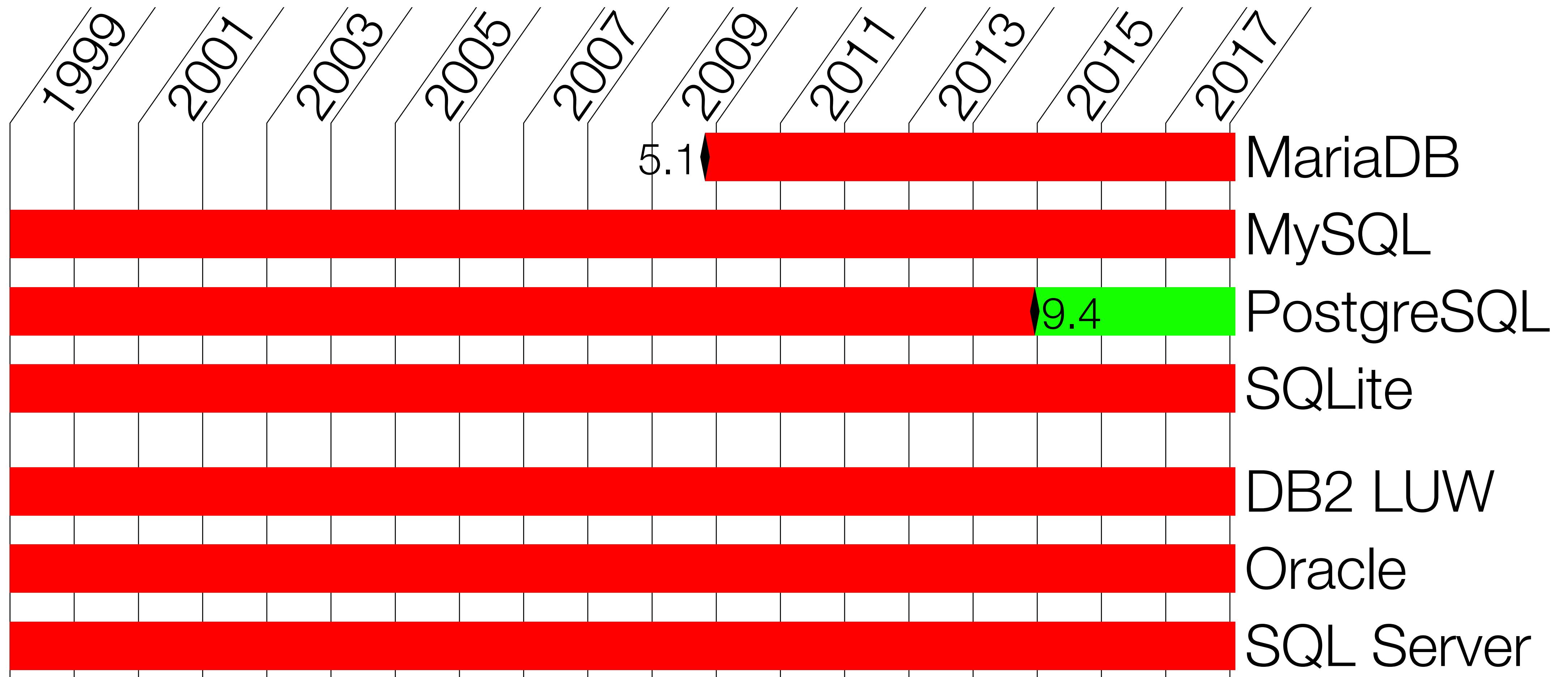
Use case: Flatten the EAV-Model  
(entity-attribute-value)

```
SELECT ent
      , MAX(val) FILTER(WHERE att='name')          name
      , MAX(val) FILTER(WHERE att='email')           email
      , MAX(val) FILTER(WHERE att='website')
FROM eav
GROUP BY ent
HAVING COUNT(*) FILTER(WHERE att='email') = 1
       AND COUNT(*) FILTER(WHERE att='website') <= 1
```

The diagram illustrates the semantics of the EAV query. It shows two blue speech bubbles. The left bubble contains the handwritten text "Optional, but only one". The right bubble contains the handwritten text "Mandatory". Lines connect these bubbles to the corresponding WHERE clauses in the query: the "Optional" bubble connects to the clause WHERE att='email', and the "Mandatory" bubble connects to the clause WHERE att='website'.

# FILTER

Availability



# BOOLEAN Aggregates

# BOOLEAN Aggregates

---

Before we start

SQL uses a three-valued logic.  
Boolean values are either  
**true, false or unknown(=null).**

See: <http://modern-sql.com/concept/three-valued-logic>

# BOOLEAN Aggregates

Since SQL:2003

---

Use case: Validate group properties  
(previous example continued)

```
SELECT ent
      , MAX(val) FILTER(WHERE att='name')      name
      , MAX(val) FILTER(WHERE att='email')       email
      , MAX(val) FILTER(WHERE att='website')     website
  FROM eav
 GROUP BY ent
 HAVING COUNT(*) FILTER(WHERE att='email') = 1
    AND COUNT(*) FILTER(WHERE att='website') <= 1
```

# BOOLEAN Aggregates

Since SQL:2003

Use case: Validate group properties  
(previous example continued)

```
SELECT ent
      , MAX(val) FILTER(WHERE att='name')          name
      , MAX(val) FILTER(WHERE att='email')           email
      , COUNT(*) FILTER(WHERE att='website')         website
  FROM COUNT(*) FILTER(WHERE att='email') > 0
 GROUP BY ent
 HAVING SOME(att='email')
       AND COUNT(*) FILTER(WHERE att='website') <= 1
```

*Equivalent to*

Assumption: constraint ensures only one email

# BOOLEAN Aggregates

Since SQL:2003

ISO SQL

---

EVERY(<cond>)

# BOOLEAN Aggregates

Since SQL:2003

---

EVERY(<cond>)  $\Leftrightarrow$  COUNT(\*) FILTER(WHERE NOT(<cond>)) = 0

# BOOLEAN Aggregates

Since SQL:2003

ISO SQL

$\text{EVERY}(<\text{cond}>) \Leftrightarrow \text{COUNT(*) FILTER(WHERE NOT } <\text{cond}>)) = 0$

*Actually tests  
for no false!  
(unknown is removed)*

# BOOLEAN Aggregates

Since SQL:2003

ISO SQL

$\text{EVERY}(<\text{cond}>) \Leftrightarrow \text{COUNT(*) FILTER(WHERE NOT } <\text{cond}>)) = 0$

$\text{SOME}(<\text{cond}>) \Leftrightarrow \text{COUNT(*) FILTER(WHERE } <\text{cond}>) > 0$

$\text{ANY}(<\text{cond}>) \Leftrightarrow \text{COUNT(*) FILTER(WHERE } <\text{cond}>) > 0$

*Same!*

# BOOLEAN Aggregates

Since SQL:2003

ISO SQL

$\text{EVERY}(<\text{cond}>) \Leftrightarrow \text{COUNT}(\text{*}) \text{ FILTER}(\text{WHERE NOT}(<\text{cond}>)) = 0$

$\text{SOME}(<\text{cond}>) \Leftrightarrow \text{COUNT}(\text{*}) \text{ FILTER}(\text{WHERE } <\text{cond}>) > 0$

$\text{ANY}(<\text{cond}>) \Leftrightarrow \text{COUNT}(\text{*}) \text{ FILTER}(\text{WHERE } <\text{cond}>) > 0$

Same!

*PostgreSQL seems to have a small incompatibility:  
if all values are unknown, it returns unknown instead of true.*

PostgreSQL

$\left. \begin{array}{l} \text{EVERY}(\dots) \\ \text{BOOL\_AND}(\dots) \end{array} \right\} \Leftrightarrow \left\{ \begin{array}{l} \text{SUM}(\text{CASE } \dots \text{ WHEN TRUE THEN } 0 \\ \quad \text{WHEN FALSE THEN } 1 \text{ END}) = 0 \end{array} \right.$

$\text{BOOL\_OR}(\dots) \Leftrightarrow \text{SUM}(\text{CASE } \dots \text{ WHEN TRUE THEN } 1 \\ \quad \text{WHEN FALSE THEN } 0 \text{ END}) > 0$

# BOOLEAN Aggregates

Since SQL: 2003



[0] Only EVERY(), which returns UNKNOWN if everything is NULL. Also: bool\_or (similar to SOME).

# BOOLEAN Tests

# BOOLEAN Tests

---

Since SQL:2003

Similar to `is null`, there are tests for each Boolean value  
(of which there are three: `true`, `false`, `unknown/null`)

`IS [NOT] [TRUE | FALSE | UNKNOWN]`

Example:

`<cond> IS NOT TRUE`

# BOOLEAN Tests

---

Since SQL:2003

Similar to `is null`, there are tests for each Boolean value  
(of which there are three: `true`, `false`, `unknown/null`)

`IS [NOT] [TRUE | FALSE | UNKNOWN]`

Example:

`COUNT(*) FILTER(WHERE <cond> IS NOT TRUE)`

# BOOLEAN Tests

---

Since SQL:2003

Similar to `is null`, there are tests for each Boolean value  
(of which there are three: `true`, `false`, `unknown/null`)

`IS [NOT] [TRUE | FALSE | UNKNOWN]`

Example:

Truly checking for “every” (no `false`, no `unknown`):

`COUNT(*) FILTER(WHERE <cond> IS NOT TRUE) = 0`

(empty group returns `true` – like ISO SQL’s `every`)

# BOOLEAN Tests

Since SQL:2003

---

Similar to `is null`, there are tests for each Boolean value  
(of which there are three: `true`, `false`, `unknown/null`)

`IS [NOT] [TRUE | FALSE | UNKNOWN]`

Example:

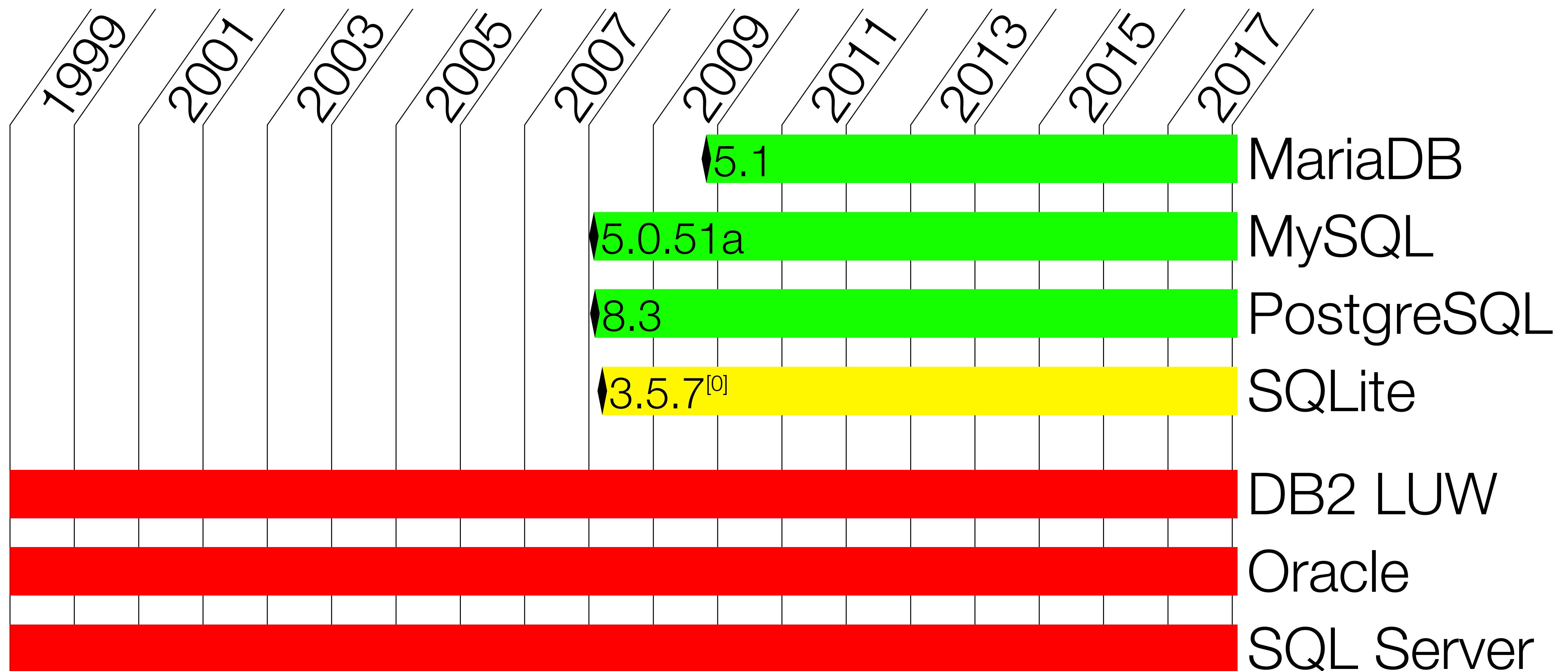
Truly checking for “every” (no `false`, no `unknown`):

`COUNT(*) FILTER(WHERE <cond> IS NOT TRUE) = 0`  
`COUNT(*) FILTER(WHERE <cond>) = COUNT(*)`

(empty group returns `true` – like ISO SQL’s `every`)

# BOOLEAN Tests

Since SQL:2003



<sup>[0]</sup>No IS [NOT] UNKNOWN. Use IS [NOT] NULL instead

**BOOLEAN** Type

# BOOLEAN Type

Since SQL:2003

---

```
CREATE TABLE ... (
    ...
    deleted BOOLEAN NOT NULL,
    ...
)
```

```
SELECT ...
FROM ...
WHERE NOT(deleted)
```

# BOOLEAN Type



```
CREATE TABLE ... (
    ...
    deleted BOOLEAN NOT NULL,
```

```
)
```

...

*Alias for tinyint*

# BOOLEAN Type



CREATE TABLE ... (

...

deleted BOOLEAN NOT NULL,

...

)

*Alias for tinyint*

INSERT ... (..., deleted, ...) VALUES (..., true, ...)

# BOOLEAN Type



CREATE TABLE ... (

...

deleted BOOLEAN NOT NULL,

...

)

*Alias for tinyint*

INSERT ... (..., deleted, ...) VALUES (..., true, ...)

INSERT ... (..., deleted, ...) VALUES (..., false, ...)

# BOOLEAN Type



CREATE TABLE ... (

...

deleted BOOLEAN NOT NULL,

...

)

*Alias for tinyint*

INSERT ... (..., deleted, ...) VALUES (..., true, ...)

INSERT ... (..., deleted, ...) VALUES (..., false, ...)

INSERT ... (..., deleted, ...) VALUES (..., 42, ...)

# BOOLEAN Type



CREATE TABLE ... (

...

deleted BOOLEAN NOT NULL UNIQUE,

...

)

*Alias for tinyint*

INSERT ... (..., deleted, ...) VALUES (..., true, ...)

INSERT ... (..., deleted, ...) VALUES (..., false, ...)

INSERT ... (..., deleted, ...) VALUES (..., 42, ...)

# BOOLEAN Type



CREATE TABLE ... (

...  
deleted BOOLEAN NOT NULL UNIQUE,

)

...

*Alias for tinyint*

	+-----+
INSERT ... (..., deleted, ...)	de
VALUES (... , true, ...)	+-----+
VALUES (... , false, ...)	1
VALUES (... , 42, ...)	0
	42
	+-----+

# BOOLEAN Type

---

Since SQL:2003

Note that boolean in base tables is often questionable:

- ▶ deleted flags are often better represented as deleted\_at  
(or more advanced temporal models)
- ▶ States often need more than two (or three) values  
consider using an enum instead

See: 3 Reasons I Hate Booleans In Databases by Jeff Potter  
<https://medium.com/@jpotts18/646d99696580>

# BOOLEAN Type

Since SQL:2003

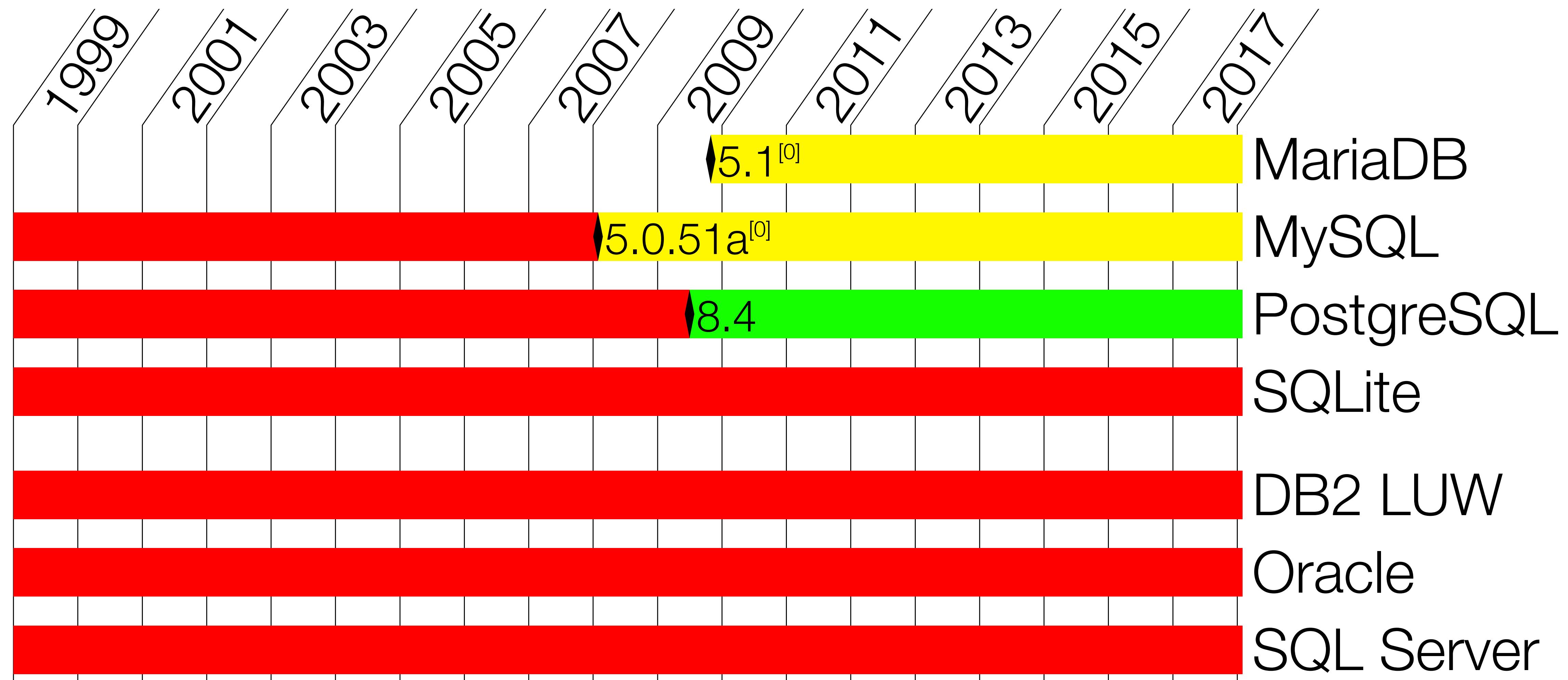
However, boolean is also useful in  
derived tables (subqueries)  
to improve readability

```
SELECT order_id
      , SOME(gift_wrap IS NOT NULL) contains_gifts
    FROM order_lines
 GROUP BY order_id
```

*Pretty name for  
outer queries*

# BOOLEAN Type

Since SQL: 2003

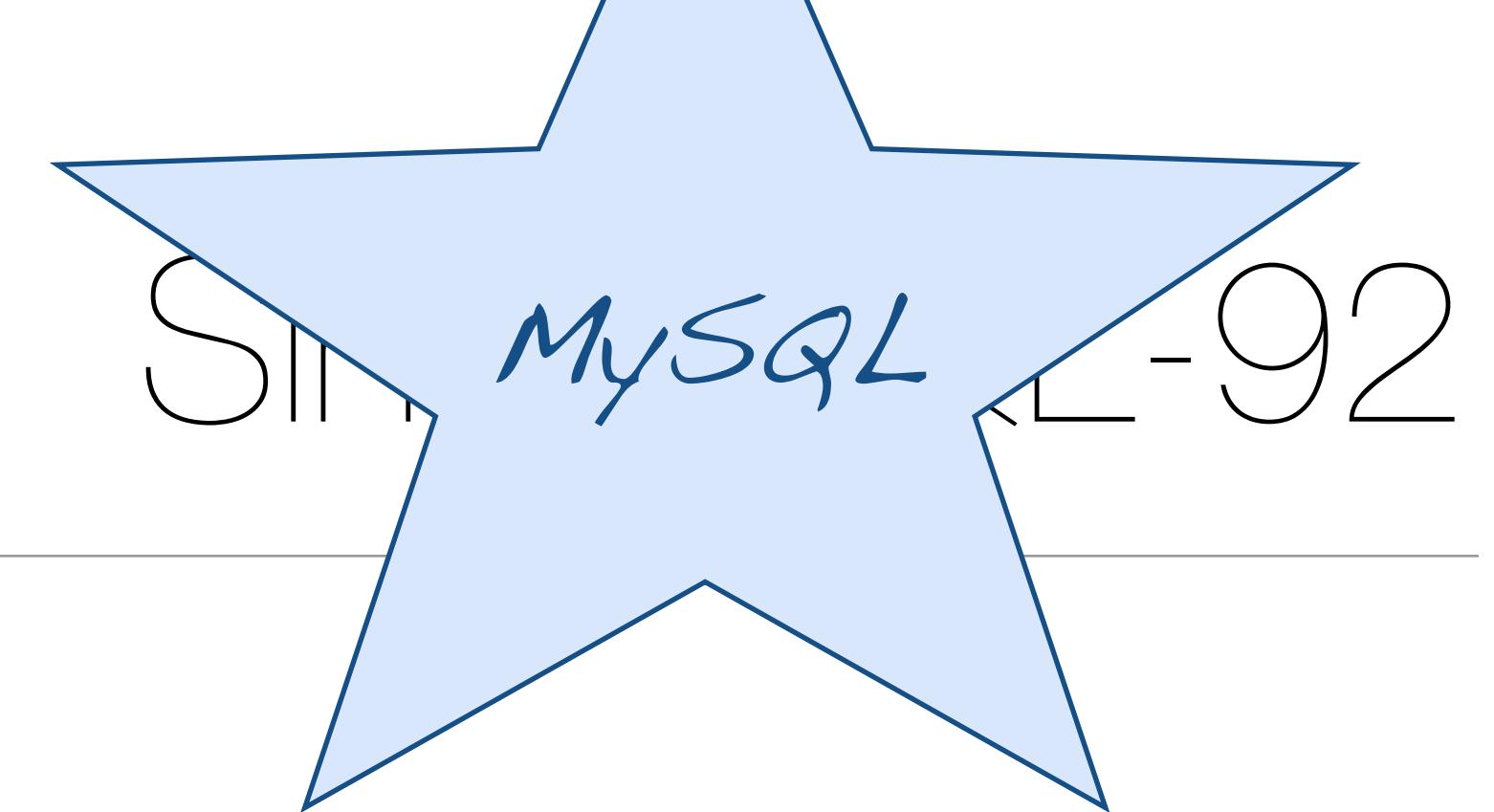


[0] BOOLEAN, TRUE, FALSE are aliases for TINYINT(1), 1, 0 respectivley.

# CHECK Constraints

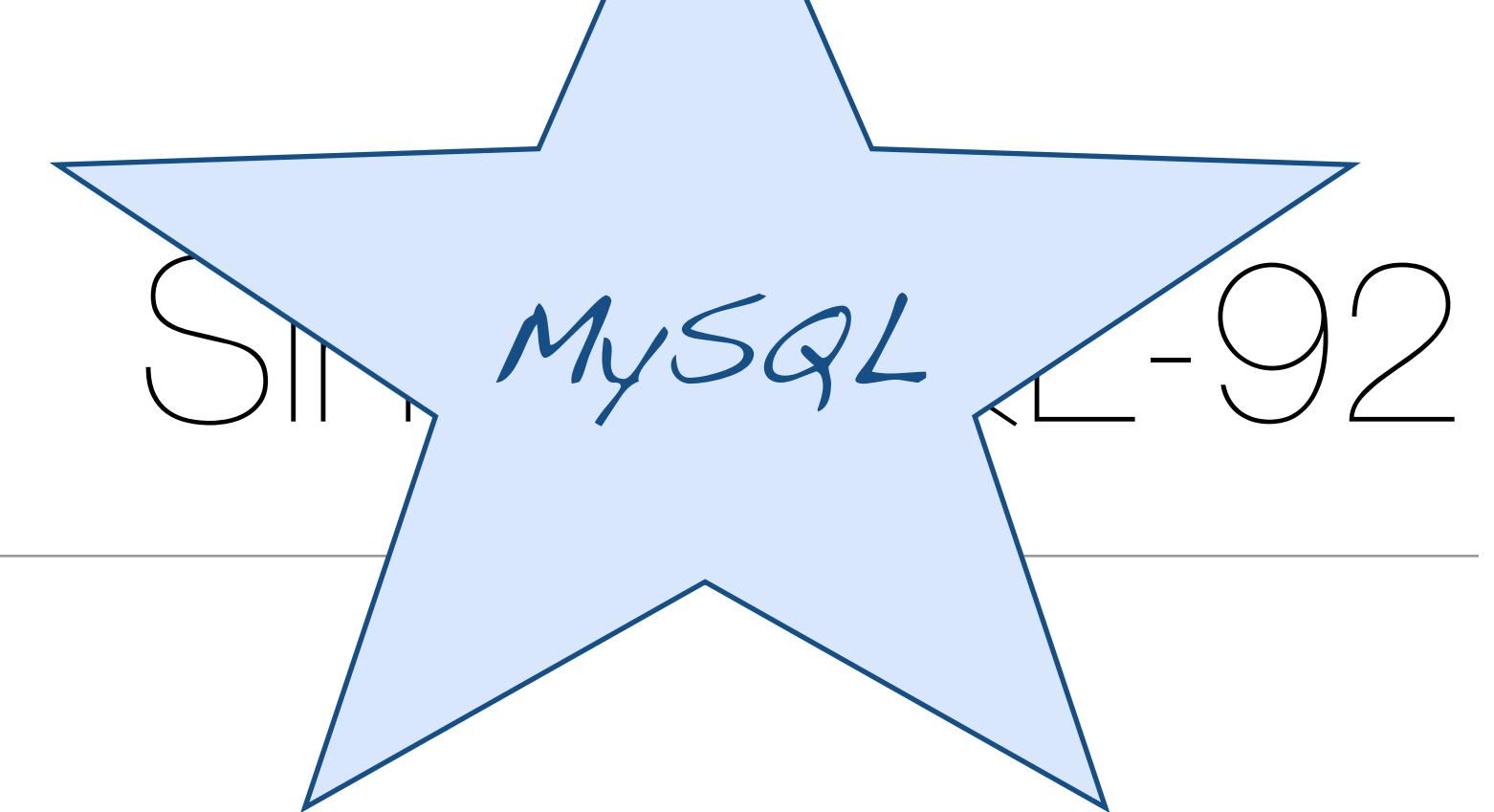
# CHECK Constraints

```
CREATE TABLE ... (
    ...
    deleted BOOLEAN NOT NULL
        CHECK (deleted IN (true, false)),
    ...
)
```

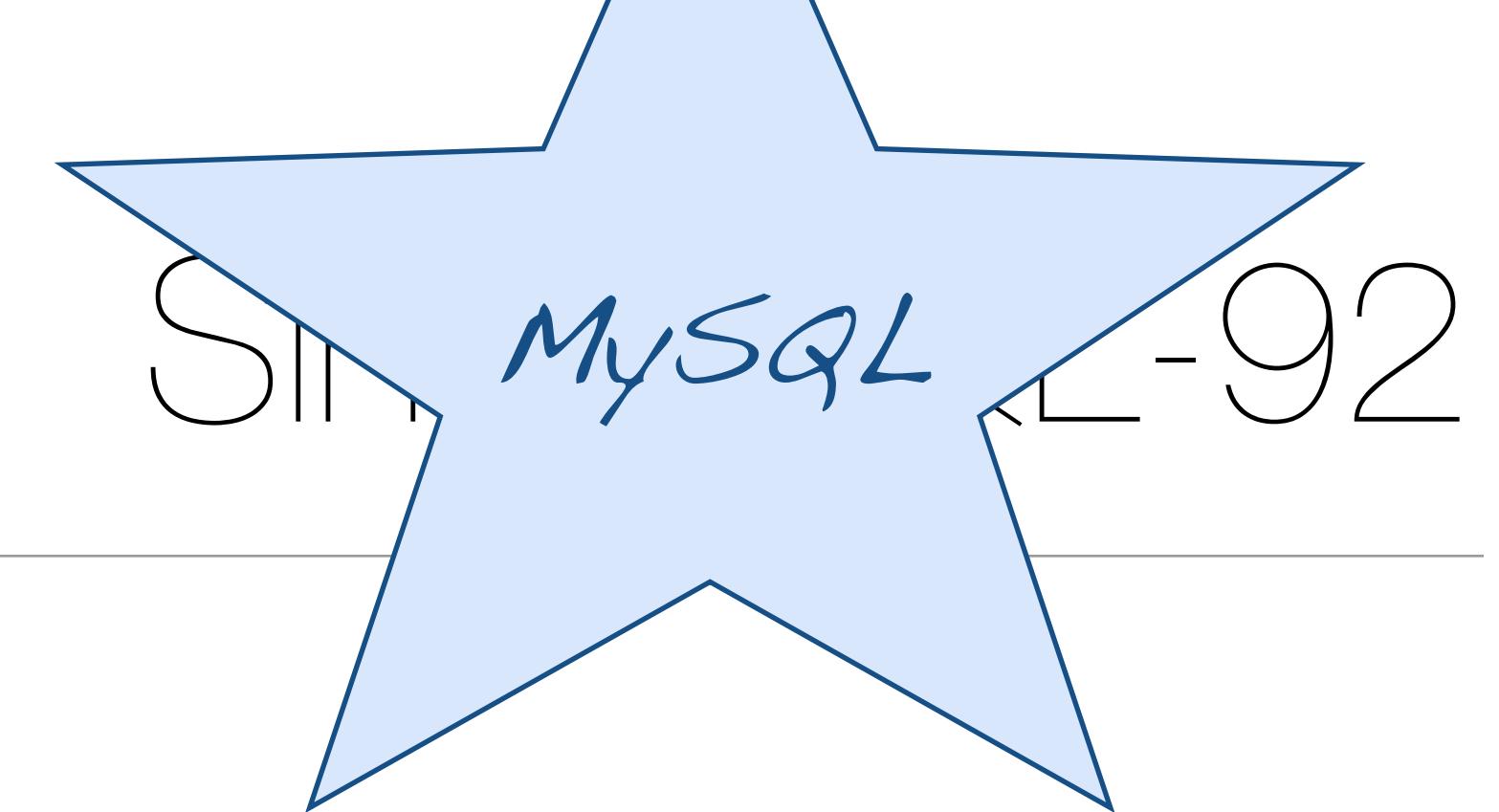


# CHECK Constraints

```
CREATE TABLE ... (
    ...
    deleted BOOLEAN NOT NULL
        CHECK (deleted IN (true, false)),
    ...
)
INSERT ... (..., deleted, ...) VALUES (..., true, ...)
```

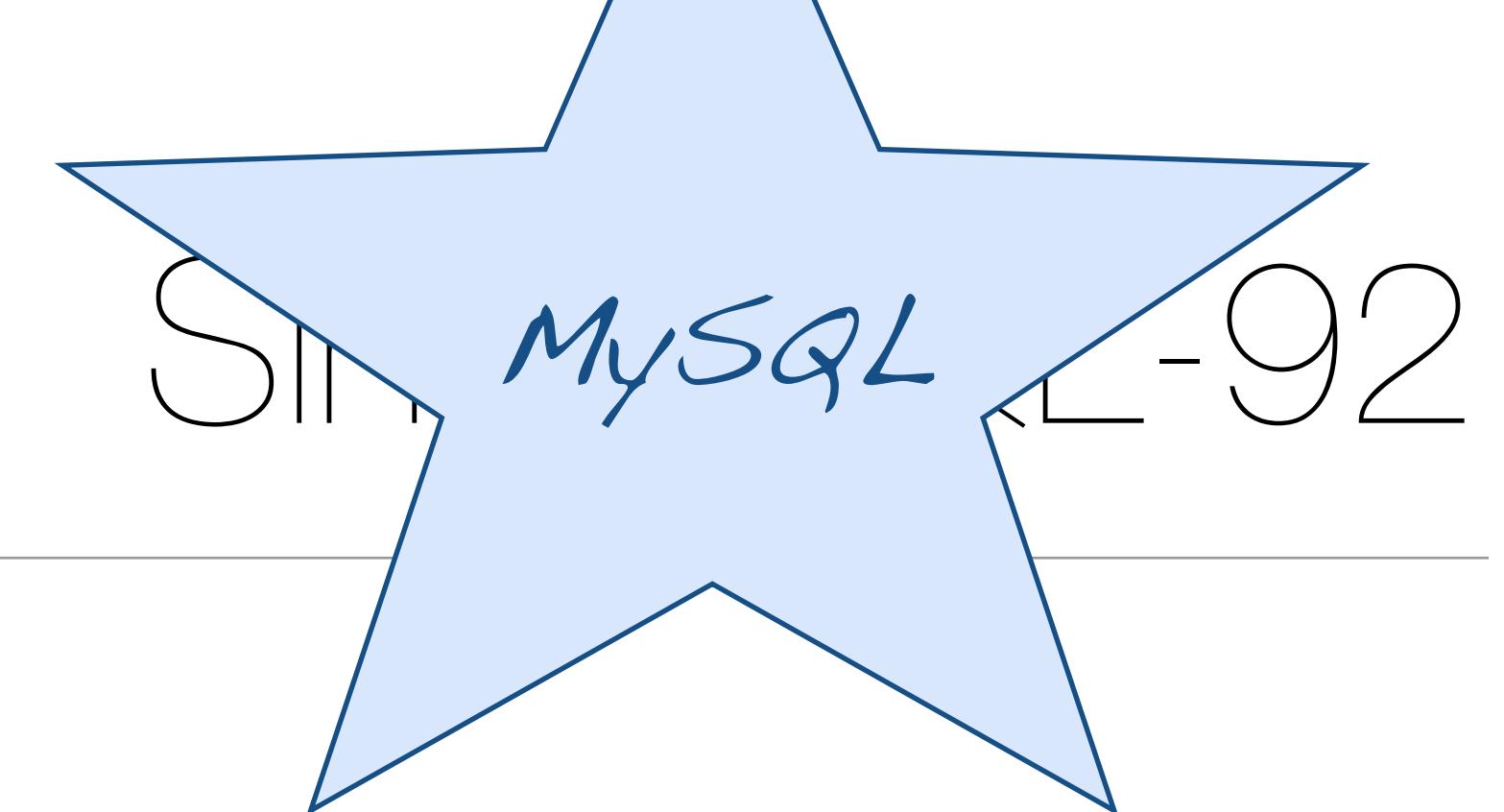


# CHECK Constraints



```
CREATE TABLE ... (
    ...
    deleted BOOLEAN NOT NULL
        CHECK (deleted IN (true, false)),
    ...
)
INSERT ... (..., deleted, ...) VALUES (..., true, ...)
INSERT ... (..., deleted, ...) VALUES (..., false, ...)
```

# CHECK Constraints



```
CREATE TABLE ... (
```

...

deleted BOOLEAN NOT NULL

**CHECK (deleted IN (true, false)),**

*Syntax accepted,  
Constraint ignored*

```
INSERT ... (..., deleted, ...) VALUES (..., true, ...)
```

```
INSERT ... (..., deleted, ...) VALUES (..., false, ...)
```

```
INSERT ... (..., deleted, ...) VALUES (..., 42, ...)
```

# CHECK Constraints

Since SQL-92



<sup>[0]</sup>Syntax accepted, but ignored without notice.

# DOMAIN

# DOMAIN

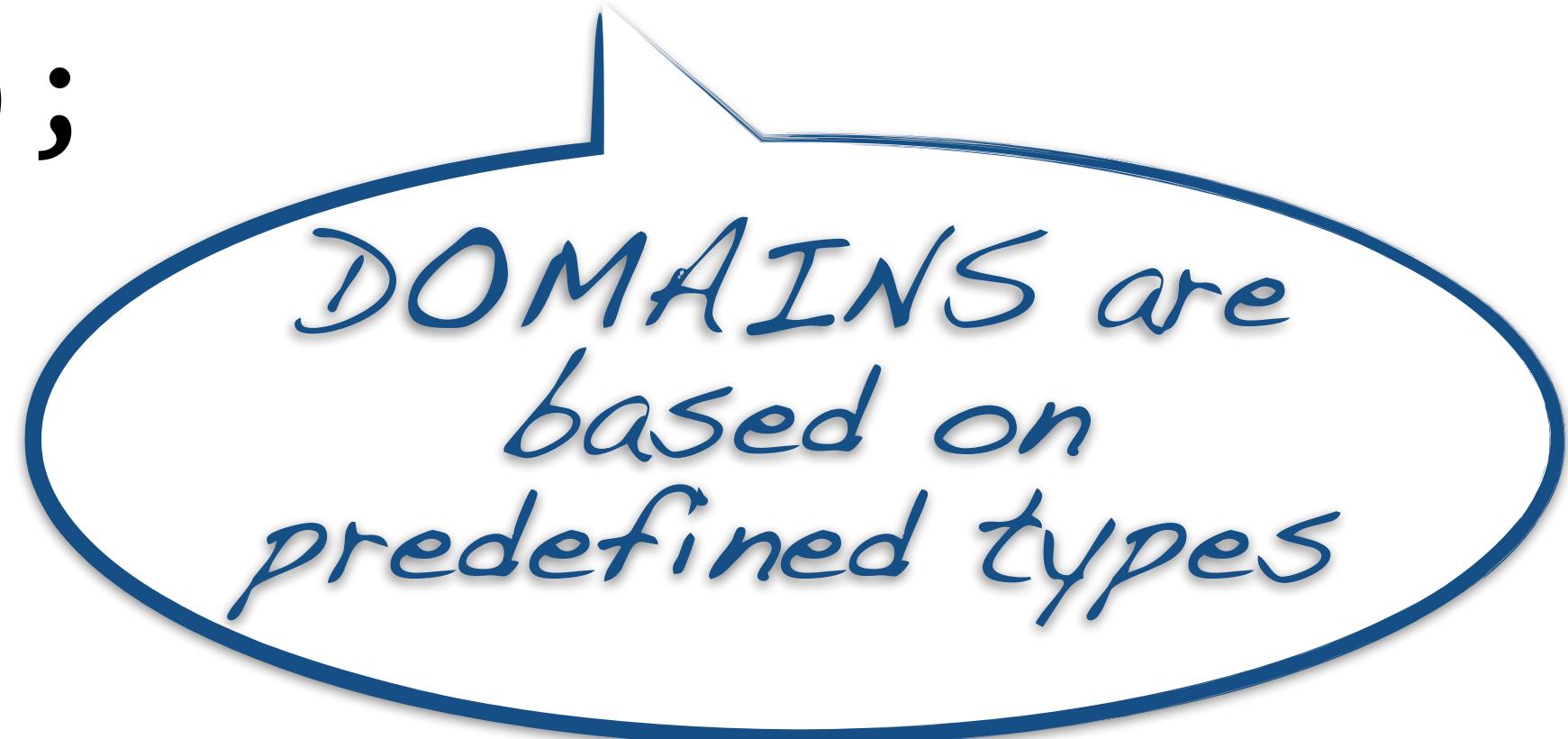
Since SQL:2003

---

A SQL domain is a set of permissible values. [SQL:2016-2: §4.12]

Or: A way to manage **CHECK** constraints and **DEFAULTS**.

```
CREATE DOMAIN positive_int AS INTEGER  
    CHECK (VALUE > 0);
```



DOMAINS are  
based on  
predefined types

# DOMAIN

---

Since SQL:2003

A SQL domain is a set of permissible values.[SQL:2016-2: §4.12]

Or: A way to manage **CHECK** constraints and **DEFAULTS**.

```
CREATE DOMAIN positive_int AS INTEGER  
    CHECK (VALUE > 0);
```

```
CREATE TABLE order_lines (  
    ...,  
    quantity positive_int NOT NULL,  
    ...  
);
```

# DOMAIN

Since SQL:2003

A SQL domain is a set of permissible values. [SQL:2016-2: §4.12]

Or: A way to manage **CHECK** constraints and **DEFAULTS**.

```
CREATE DOMAIN positive_int AS INTEGER  
    CHECK (VALUE > 0);
```

*DOMAINS feel  
like types without  
type safety*

```
    E order_lines (
```

```
        quantity positive_int NOT NULL,
```

```
        ...
```

```
    );
```

# DOMAIN

Since SQL:2003

A SQL domain is a set of permissible values. [SQL:2016-2: §4.12]

Or: A way to manage **CHECK** constraints and **DEFAULTS**.

```
CREATE DOMAIN positive_int AS INTEGER  
    CHECK (VALUE > 0);
```

*DOMAINS feel like types without type safety*

```
    E order_ -  
        quantity positive_int NOT NULL,  
        ...
```

*CAST(... AS <domain>)  
casts to the base type and checks the constraint*

```
);
```

# DOMAIN

---

Since SQL:2003

Domains can have multiple, named check constraints.

```
CREATE DOMAIN positive_int AS INTEGER  
      CONSTRAINT gt_zero CHECK (VALUE > 0);
```

# DOMAIN

---

Since SQL:2003

Domains can have multiple, named check constraints.

```
CREATE DOMAIN positive_int AS INTEGER  
    CONSTRAINT gt_zero CHECK (VALUE > 0);
```

```
ALTER DOMAIN positive_int  
    ADD CONSTRAINT ge_zero CHECK (VALUE >= 0);
```

# DOMAIN

---

Since SQL:2003

Domains can have multiple, named check constraints.

```
CREATE DOMAIN positive_int AS INTEGER  
    CONSTRAINT gt_zero CHECK (VALUE > 0);
```

```
ALTER DOMAIN positive_int  
    ADD CONSTRAINT ge_zero CHECK (VALUE >= 0);
```

```
ALTER DOMAIN positive_int  
    DROP CONSTRAINT gt_zero;
```

# DOMAIN

Since SQL:2003

Domains can have multiple, named check constraints.

```
CREATE DOMAIN positive_int AS INTEGER  
    CONSTRAINT gt_zero CHECK (VALUE > 0);
```

```
ALTER DOMAIN positive_int  
    ADD CONSTRAINT ge_zero CHECK (VALUE >= 0);
```

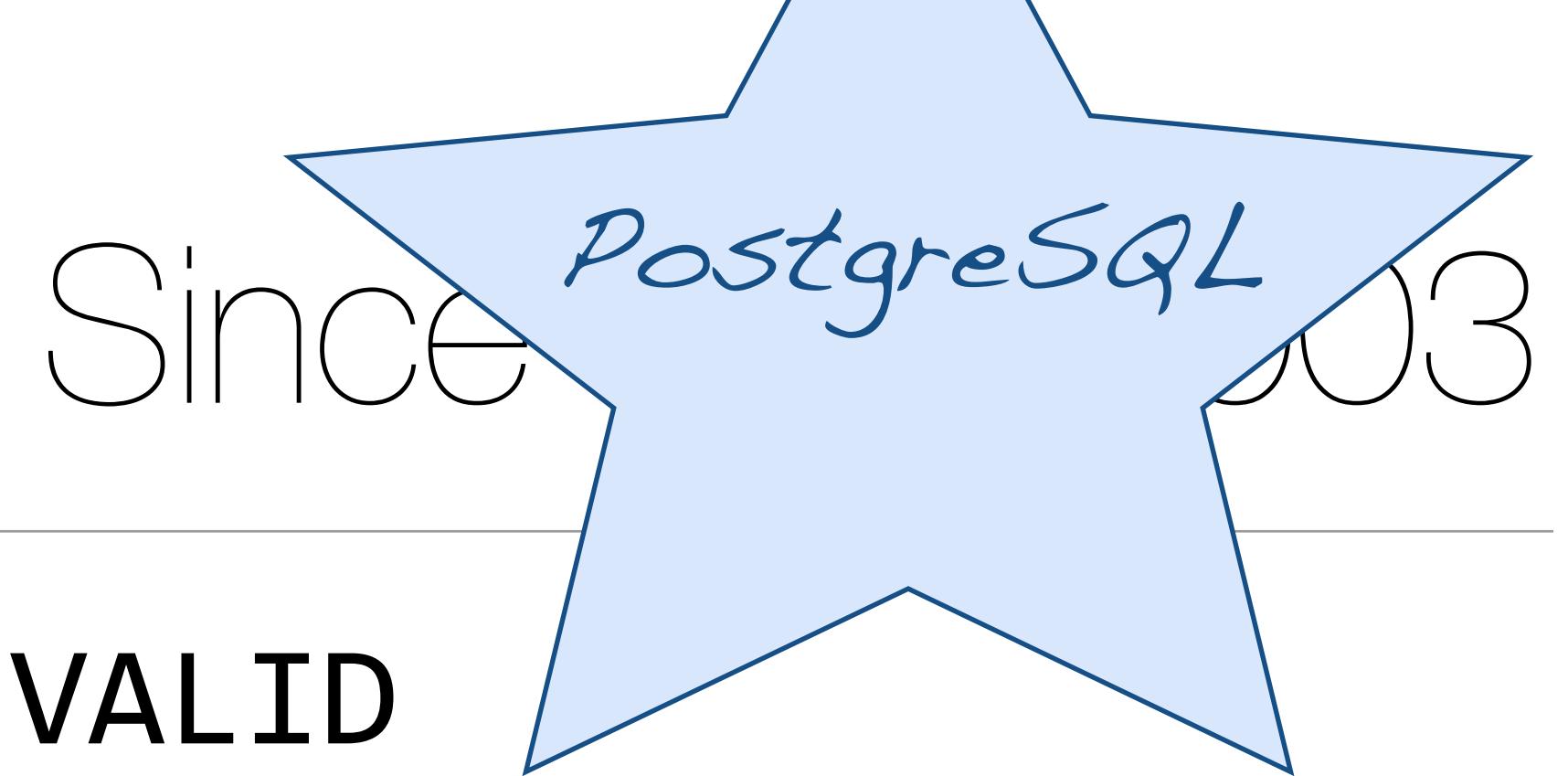
```
ALTER DOMAIN positive_int  
    DROP CONSTRAINT gt_zero;
```

```
ALTER DOMAIN positive_int RENAME TO unsigned_int;
```

*PostgreSQL  
extension*

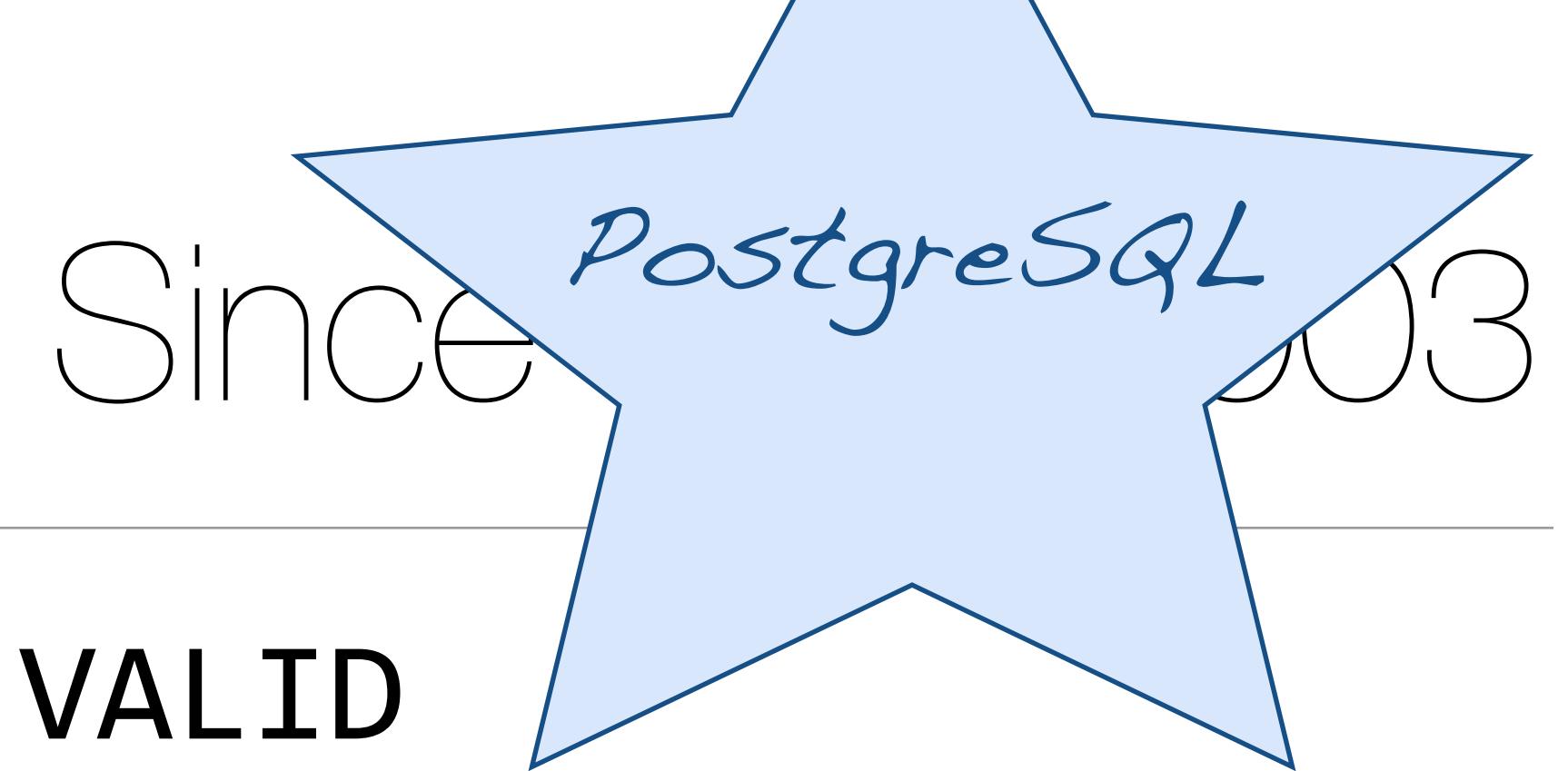
# DOMAIN

---



PostgreSQL has a great extension: **NOT VALID**

# DOMAIN



PostgreSQL has a great extension: **NOT VALID**

```
ALTER DOMAIN unsigned_int  
    ADD CONSTRAINT gt_zero CHECK (VALUE > 0) NOT VALID;
```

*Enforced on INSERT  
& UPDATE but not  
for existing values*

# DOMAIN

Since

PostgreSQL

9.0.3

PostgreSQL has a great extension: **NOT VALID**

```
ALTER DOMAIN unsigned_int  
    ADD CONSTRAINT gt_zero CHECK (VALUE > 0) NOT VALID;
```

```
UPDATE order_lines  
    SET quantity = ?  
WHERE quantity = 0;
```

*Enforced on INSERT  
& UPDATE but not  
for existing values*

# DOMAIN

Since

PostgreSQL

9.0.3

PostgreSQL has a great extension: NOT VALID

```
ALTER DOMAIN unsigned_int  
    ADD CONSTRAINT gt_zero CHECK (VALUE > 0) NOT VALID;
```

```
UPDATE order_lines  
    SET quantity = ?  
WHERE quantity = 0;
```

```
ALTER DOMAIN unsigned_int  
VALIDATE CONSTRAINT ge_zero;
```

*Enforced on INSERT  
& UPDATE but not  
for existing values*

# DOMAIN

Since

PostgreSQL

9.0.3

PostgreSQL has a great extension: NOT VALID

```
ALTER DOMAIN unsigned_int  
    ADD CONSTRAINT gt_zero CHECK (VALUE > 0) NOT VALID;
```

```
UPDATE order_lines  
    SET quantity = ?  
WHERE quantity = 0;
```

*Enforced on INSERT  
& UPDATE but not  
for existing values*

```
ALTER DOMAIN unsigned_int  
    VALIDATE CONSTRAINT ge_zero;
```

```
ALTER DOMAIN unsigned_int DROP CONSTRAINT gt_zero;
```

# DOMAIN

---



PostgreSQL handles **DROP DOMAIN ... CASCADE** proprietarily:

# DOMAIN

---



PostgreSQL handles **DROP DOMAIN ... CASCADE** proprietarily:

```
DROP DOMAIN unsigned_int RESTRICT;
```

*Fails if domain  
is in use  
(default)*

# DOMAIN

Since

PostgreSQL

03

PostgreSQL handles **DROP DOMAIN ... CASCADE** proprietarily:

```
DROP DOMAIN unsigned_int RESTRICT;
```

```
DROP DOMAIN unsigned_int CASCADE;
```

*ISO behaviour is to  
copy the check constraints  
to the columns*

*Drops COLUMNS  
that use the domain  
(and the domain)*

# DOMAIN

---

Since SQL:2003

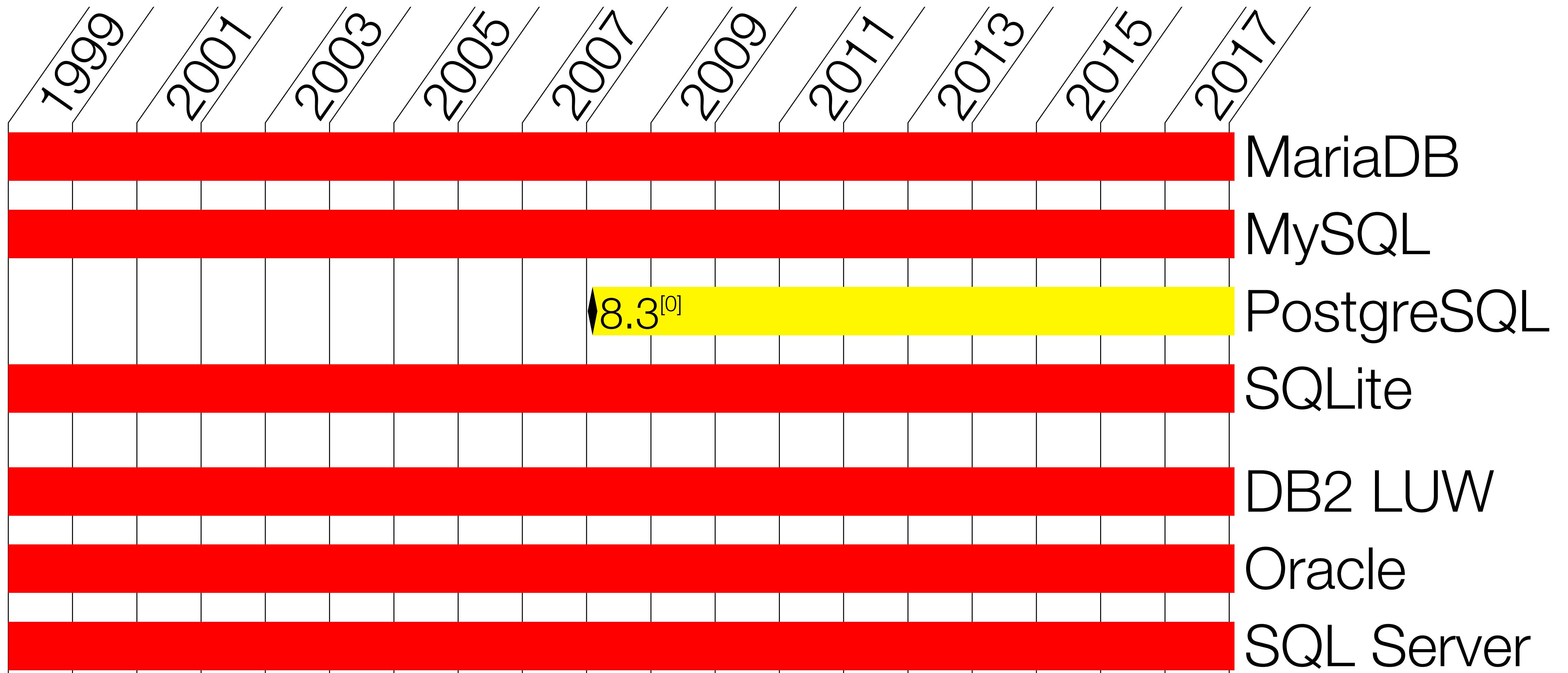
Domains can also specify a **DEFAULT** value.

```
ALTER DOMAIN unsigned_int SET DEFAULT 1;
```

```
ALTER DOMAIN unsigned_int DROP DEFAULT;
```

# DOMAIN

Since SQL: 2003



<sup>[0]</sup>DROP DOMAIN differs from the standard: defaults to RESTRICT, drops columns on CASCADE.

# **XMLTABLE**

# XMLTABLE

Since SQL:2006

```
FROM tbl  
, XMLTABLE(  
    '/d/e'  
    ) r
```

*XPath\* expression to identify rows*

Stored in `tbl.x`:

```
<d>  
  <e id="42">  
    <c1>...</c1>  
  </e>  
</d>
```

\*Standard SQL allows XQuery,  
PostgreSQL supports only XPath

# XMLTABLE

Since SQL:2006

```
FROM tbl  
, XMLTABLE(  
    '/d/e'  
    PASSING x  
) r
```

Stored in `tbl.x`:

```
<d>  
  <e id="42">  
    <c1>...</c1>  
  </e>  
</d>
```

\*Standard SQL allows XQuery,  
PostgreSQL supports only XPath

# XMLTABLE

Since SQL:2006

```
FROM tbl
, XMLTABLE(
  '/d/e'
  PASSING x
  COLUMNS id INT PATH '@id'
  , c1 VARCHAR(255) PATH 'c1'
) r
```

*XPath\* expressions  
to extract data*

Stored in tbl.x:

```
<d>
  <e id="42">
    <c1>...</c1>
  </e>
</d>
```

\*Standard SQL allows XQuery,  
PostgreSQL supports only XPath

# XMLTABLE

Since SQL:2006

```
FROM tbl
 , XMLTABLE(
   '/d/e'
   PASSING x
   COLUMNS id INT PATH '@id'
   , c1 VARCHAR(255) PATH 'c1'
   , n
 ) r
      FOR ORDINALITY
```

Stored in tbl.x:

```
<d>
  <e id="42">
    <c1>...</c1>
  </e>
</d>
```

*Row number  
(like for unnest)*

\*Standard SQL allows XQuery,  
PostgreSQL supports only XPath

# XMLTABLE

Since SQL:2006

```
SELECT id  
      , c1  
      , n  
  FROM tbl  
  , XMLTABLE(  
    '/d/e'  
    PASSING x  
    COLUMNS id INT PATH '@id'  
          , c1 VARCHAR(255) PATH 'c1'  
          , n  
          FOR ORDINALITY  
    ) r
```

Result		
id	c1	n
42	...	1

Stored in `tbl.x`:

```
<d>  
  <e id="42">  
    <c1>...</c1>  
  </e>  
</d>
```

\*Standard SQL allows XQuery,  
PostgreSQL supports only XPath

# XML TABLE

Availability



<sup>[0]</sup>No XQuery (only XPath). No default namespace declaration.

**N U L L S   F I R S T / L A S T**

# NULLS FIRST/LAST

Before SQL:2003

---

The sorting of **NULL** is implementation defined  
(some DBs sort **NULL** as great, others as very small value)

# NULLS FIRST/LAST

Before SQL:2003

The sorting of **NULL** is implemented  
(some DBs sort **NULL** as great,

*If you know a value  
larger/smaller than any  
actual value...*

```
SELECT ...
  FROM ...
ORDER BY COALESCE(nullable, ?);
```

# NULLS FIRST/LAST

Before SQL:2003

The sorting of **NULL** is implementation defined  
(some DBs sort **NULL** as great, others as less)

```
SELECT ...  
FROM ...  
ORDER BY COALESCE(nullable, ?);
```

This shows NULLs first  
(no matter if nullable  
is sorted ASC or DESC)

```
ORDER BY CASE WHEN nullable IS NULL THEN 0  
ELSE 1  
END  
, nullable;
```

Using an extra sort key  
to put NULL and NOT NULL  
apart is more robust

# NULLS FIRST/LAST

Since SQL:2003

---

SQL:2003 introduced ORDER BY ... NULLS FIRST/LAST

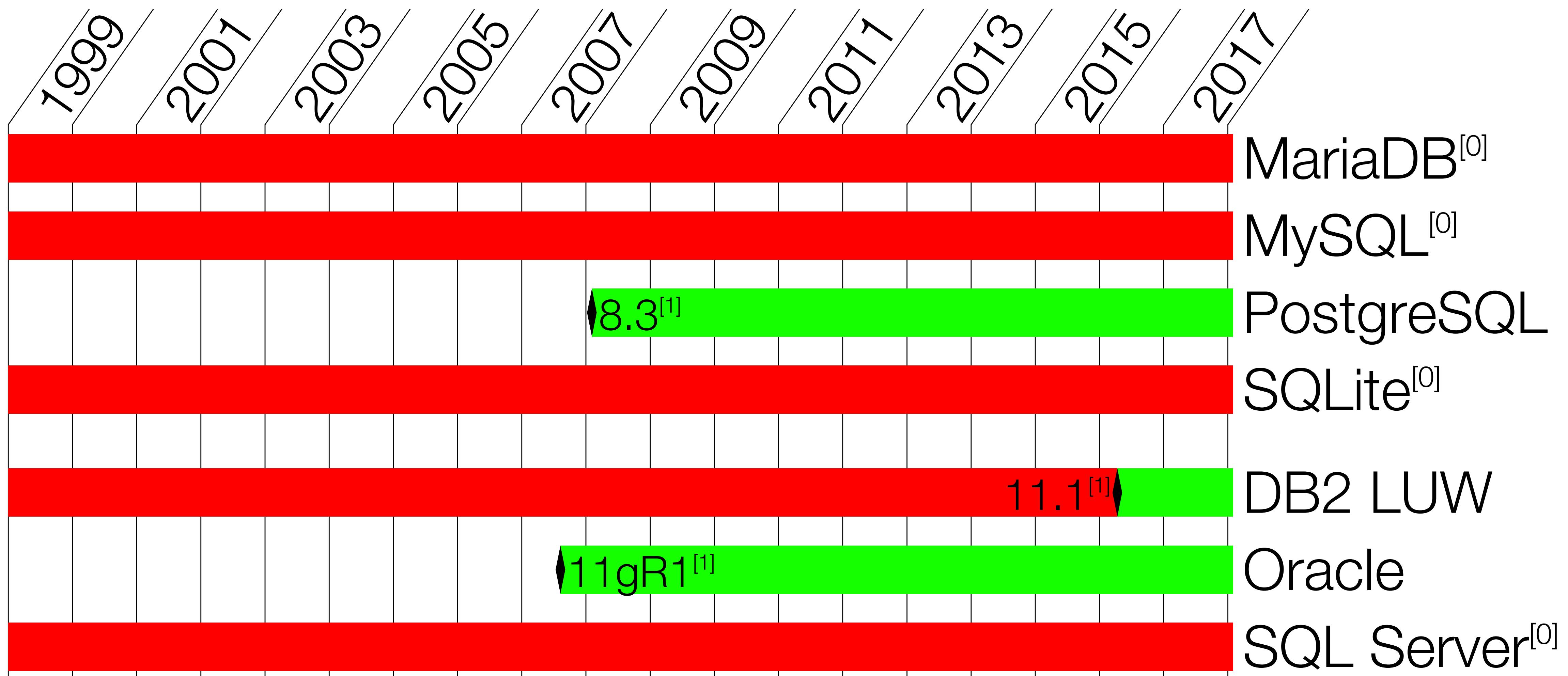
```
SELECT ...
  FROM ...
ORDER BY nullable NULLS FIRST;
```

This returns  
NULLs first  
(for ASC and DESC)

Note: PostgreSQL accepts NULLS FIRST/LAST in index definitions.

# NULLS FIRST/LAST

Since SQL:2003



[0] By default sorted as smallest

[1] By default sorted as greatest

# Inverse Distribution Functions (percentiles)

# Inverse Distribution Functions

## The Problem

Grouped rows cannot be ordered prior aggregation.  
(how to get the middle value (median) of a set)

```
SELECT d1.val  
FROM data d1  
JOIN data d2  
ON (d1.val < d2.val  
    OR (d1.val=d2.val AND d1.id<d2.id))  
GROUP BY d1.val  
HAVING count(*) =  
(SELECT FLOOR(COUNT(*)/2)  
FROM data d3)
```

*Number rows*

*Pick middle one*

# Inverse Distribution Functions

## The Problem

Grouped rows cannot be ordered prior aggregation.  
(how to get the middle value (median) of a set)



```
SELECT d1.val  
FROM data  
JOIN data  
ON (d1.id < d2.id))  
GROUP  
HAVING
```

Number rows  
d1.id < d2.id))  
2)  
Pick middle one

# Inverse Distribution Functions Since SQL:2003

---

```
SELECT PERCENTILE_DISC(0.5) Median WITHIN GROUP (ORDER BY val)  
FROM data
```

*Which value?*

# Inverse Distribution Functions Since SQL:2003

---

```
SELECT PERCENTILE_DISC(0.5) WITHIN GROUP (ORDER BY val)
FROM data
```

Two variants:

- ▶ for discrete values  
(categories)
- ▶ for continuous values  
(linear interpolation)

# Inverse Distribution Functions Since SQL:2003

---

```
SELECT PERCENTILE_DISC(0.5) WITHIN GROUP (ORDER BY val)
FROM data
```

Two variants:

- ▶ for discrete values  
(categories)
- ▶ for continuous values  
(linear interpolation)

1

2

3

4

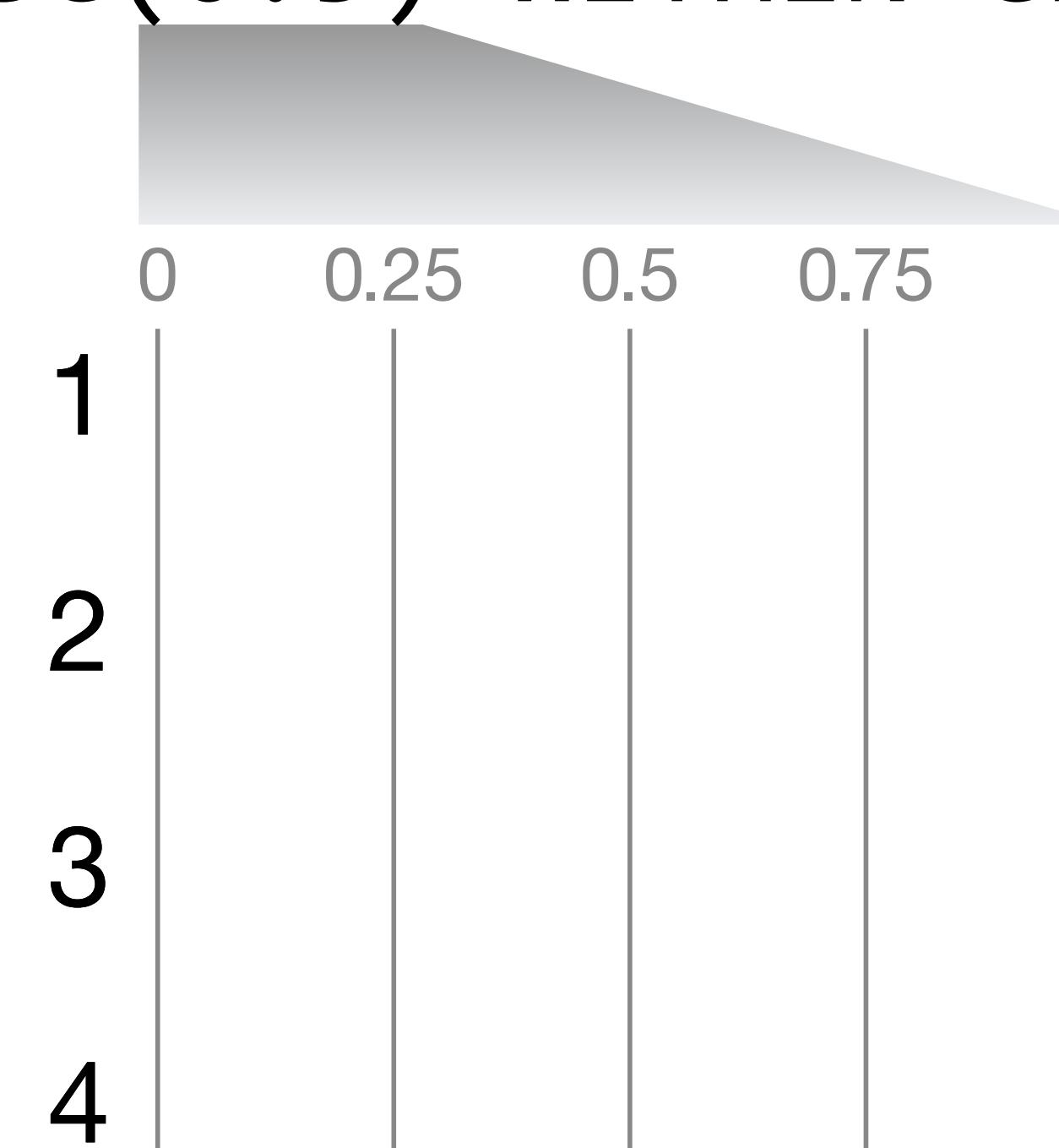
# Inverse Distribution Functions Since SQL:2003

---

```
SELECT PERCENTILE_DISC(0.5) WITHIN GROUP (ORDER BY val)
FROM data
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Two variants:

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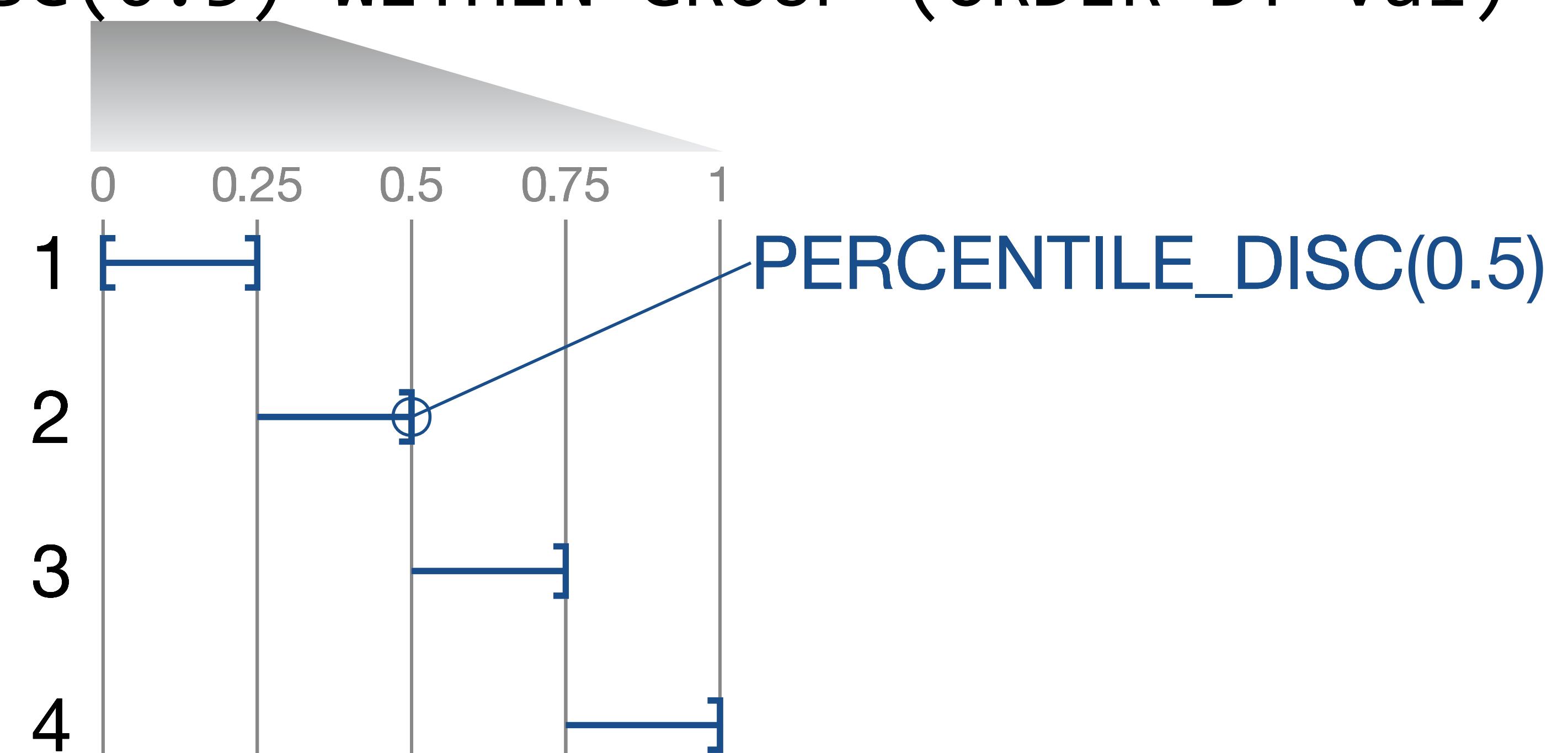
# Inverse Distribution Functions Since SQL:2003

---

```
SELECT PERCENTILE_DISC(0.5) WITHIN GROUP (ORDER BY val)
FROM data
```

Two variants:

- ▶ for discrete values  
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- ▶ for continuous values  
(linear interpolation)



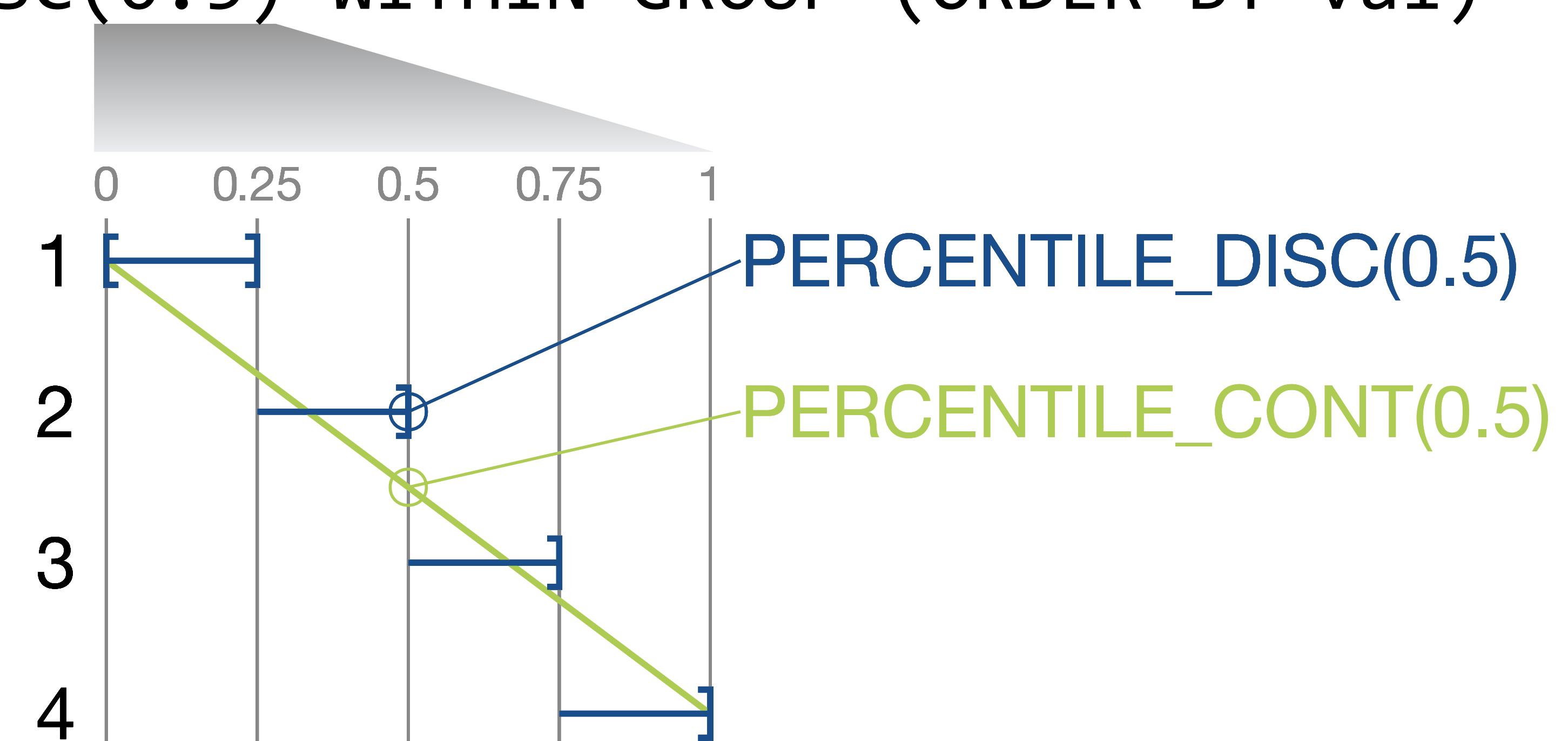
# Inverse Distribution Functions Since SQL:2003

---

```
SELECT PERCENTILE_DISC(0.5) WITHIN GROUP (ORDER BY val)
FROM data
```

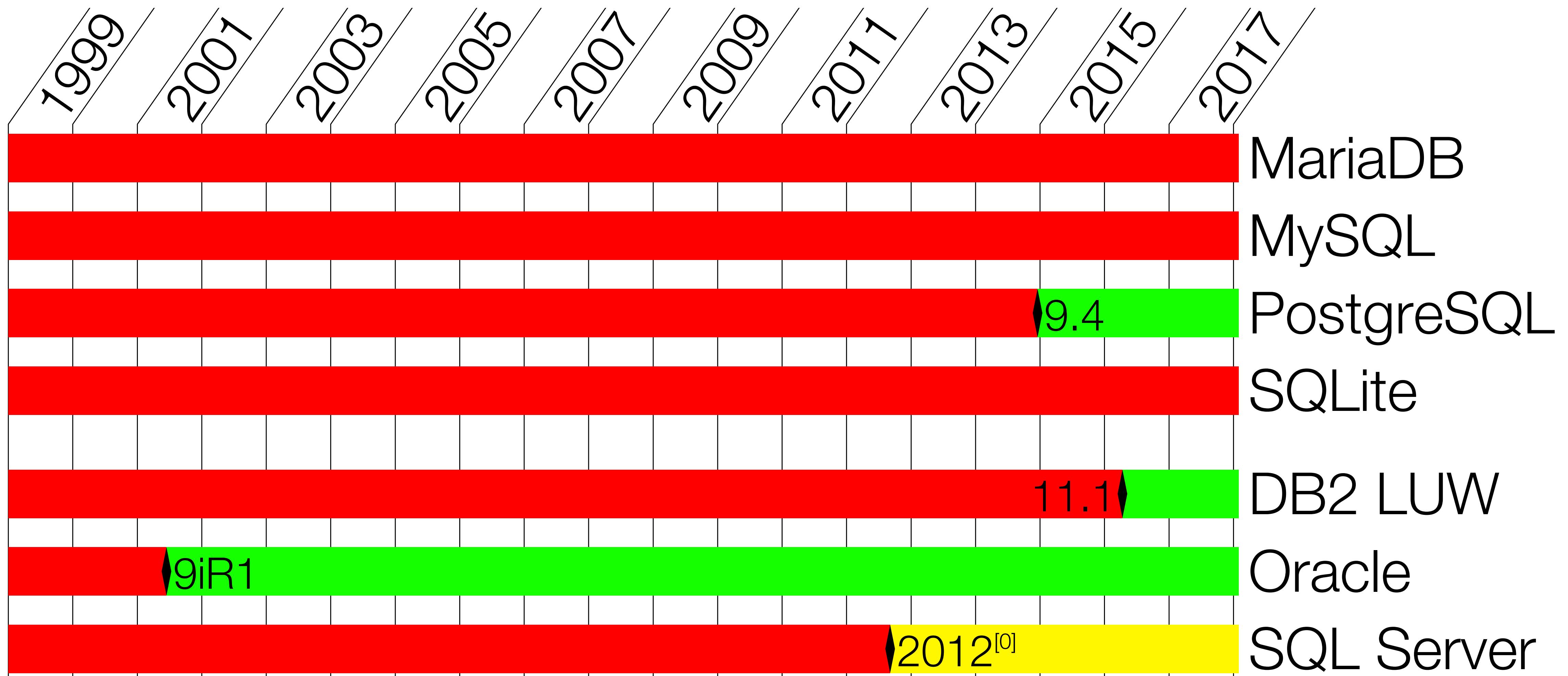
Two variants:

- ▶ for discrete values  
(categories)
- ▶ for continuous values  
(linear interpolation)



# Inverse Distribution Functions

Availability



<sup>[0]</sup>Only as window function (requires OVER clause)

# MERGE

(won't come before PostgreSQL 12)

(was committed, is now reverted)

# MERGE

## The Problem

Copying rows from another table is easy:

```
INSERT INTO <target>
SELECT ...
    FROM <source>
WHERE NOT EXISTS (SELECT *
                      FROM <target>
                     WHERE ...)
```

Both,  
<target> and <source>  
are in scope here.

# MERGE

## The Problem

Deleting rows that exist in another table is also possible:

```
DELETE FROM <target>
WHERE EXISTS (SELECT *
               FROM <source>
              WHERE ...
            )
```

Both,  
<target> and <source>  
are in scope here.

# MERGE

# The Problem

Updating rows from another table is awkward:

```
UPDATE <target>
  SET ...
 WHERE ...
```

Requires a name  
(table or updatable view)  
but not a subquery

# MERGE

## The Problem

Updating rows from another table is awkward:

```
UPDATE <target>
  SET ...
 WHERE ...
```

Bringing another tables  
rows into scope of the  
SET clause is tricky

Sometimes, updatable  
views can help.

Subqueries are a more  
common choice

# MERGE

## The Problem

Updating rows from another table is awkward:

```
UPDATE <target>
    SET (col1, col2) = (SELECT col1, col2
                          FROM <source>
                          WHERE ...
    )
    WHERE ...
```

Both,  
*<target>* and *<source>*  
are in scope here.

# MERGE

Since SQL:2008

SQL:2008 introduced merge to improve this situation two-fold:

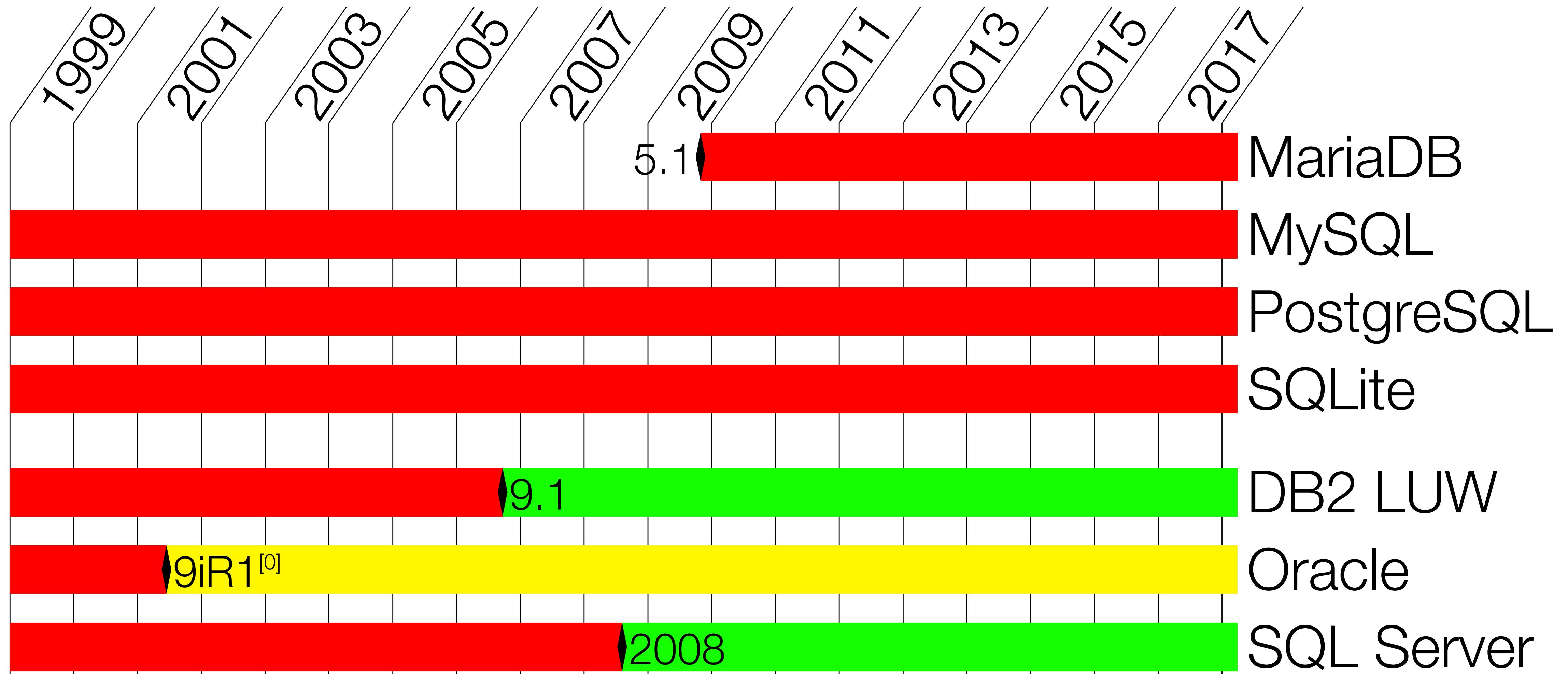
- ▶ It has always two tables in scope,  
the source can be a derived table (subquery).
- ▶ It can do **insert**, update, or delete in one go.

```
MERGE INTO <target>
USING <source>
  ON <join condition>
  WHEN MATCHED [AND <cond>] THEN [UPDATE...|DELETE...]
  WHEN NOT MATCHED [AND <cond>] THEN INSERT...
```

*WHEN/THEN  
can appear many times*

# MERGE

Since SQL: 2008



[0] No AND condition.

	DB2 LUW	MariaDB	MySQL	Oracle	PostgreSQL	SQL Server	SQLite
is [not] (true false unknown)	✗	✓	✓	✗	✓	✗	✓ <sup>0</sup>
order by ... nulls (first last)	✓	✗	✗	✓	✓	✗	✗
XMLTABLE	✓	✗	✗	✓	✓ <sup>1</sup>	✗	✗
PRECENTILE_(CONT DISC)	✓	✗	✗	✓	✓ <sup>2</sup>	✗ <sup>3</sup>	✗
BOOLEAN type	✗	✗ <sup>4</sup>	✗ <sup>4</sup>	✗	✓	✗	✗
BOOLEAN aggregates	✗	✗	✗	✗	✓ <sup>5</sup>	✗	✗
filter clause	✗	✗	✗ <sup>6</sup>	✗	✓	✗	✗
DOMAIN	✗	✗	✗	✗	✓ <sup>7</sup>	✗	✗

<sup>0</sup> No is unknown. Is null can be used for this purpose.

<sup>1</sup> No XQuery.

<sup>2</sup> Not as window function.

<sup>3</sup> Only as window function.

<sup>4</sup> Boolean type known, but implemented as number.

<sup>5</sup> Returns unknown on effectively empty input. Not some. Not any. Proprietary bool\_or (similar to some/any).

<sup>6</sup> The filter\_plugin extension (3rd party) rewrites filter to case using regular expressions.

<sup>7</sup> DROP CONSTRAINT has different semantic: CASCADE drops columns, rather than copying the constraint.

# About @MarkusWinand

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- ▶ Training for Developers
  - ▶ SQL Performance (Indexing)
  - ▶ Modern SQL
  - ▶ On-Site or Online
  
- ▶ SQL Tuning
  - ▶ Index-Redesign
  - ▶ Query Improvements
  - ▶ On-Site or Online

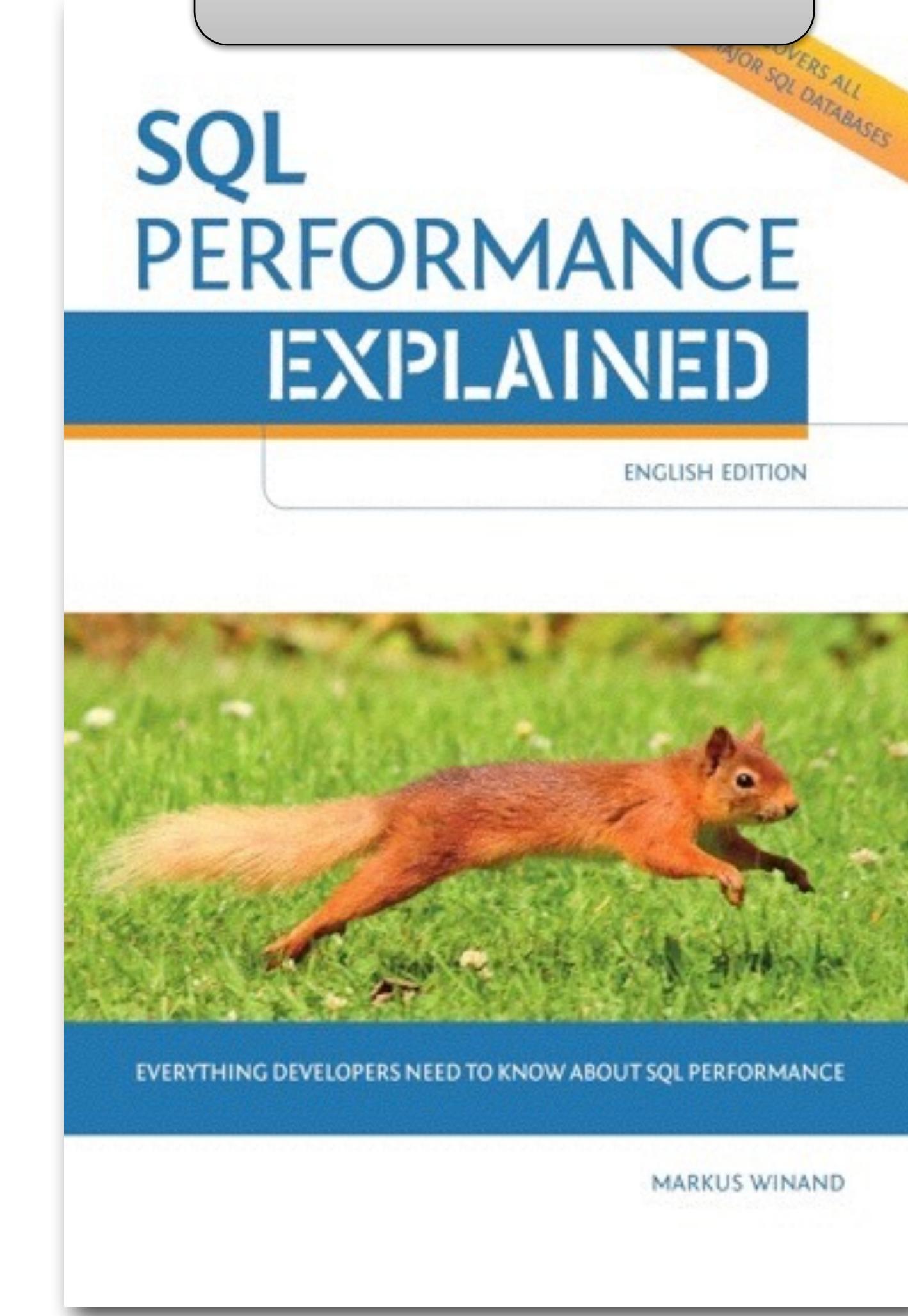
<https://winand.at/>

# About @MarkusWinand



€0,-

€10-30



[sql-performance-explained.com](http://sql-performance-explained.com)

# About @MarkusWinand

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@ModernSQL  
<http://modern-sql.com>

