Postgres 16 highlight: Logical decoding on standby

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Senior SDE at AWS PGConf.EU 2023



About me

- Working in databases for about 20 years
- Oak table member
- Oracle ACE

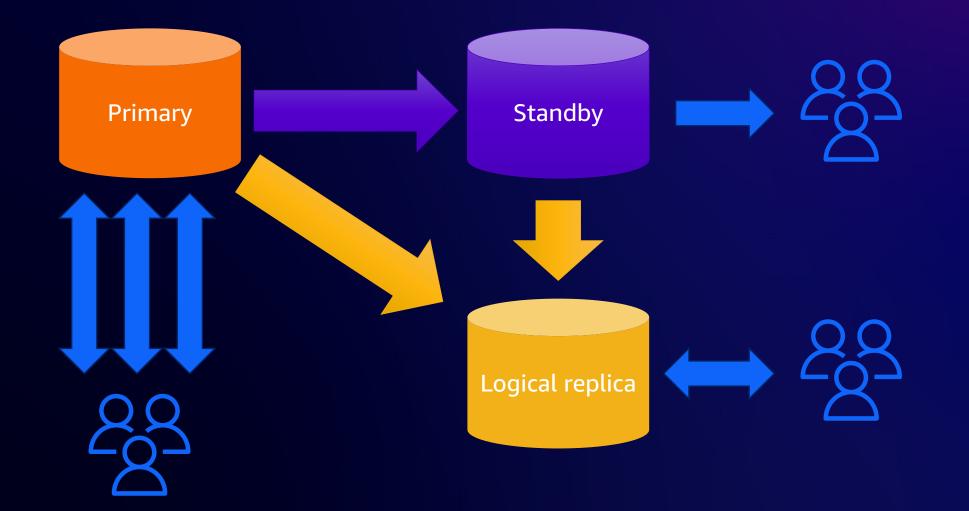
- Fell in love for PostgreSQL
- Working at AWS (RDS Open Source Databases)
- Twitter: @BertrandDrouvot
- <u>https://bdrouvot.github.io/</u>



Agenda

- What is logical decoding on standby about?
- History of this effort
- Main challenges that have been faced during the implementation
- How the challenges have been addressed
- This new feature in action (live demo) with use cases
- "Transparent" logical replication slot failover from primary to standby

What is logical decoding on standby about?



History of this effort

- Initial proposal in 2016
- Next major effort in 2018
- Efforts continue on and off for years
- Very challenging to design

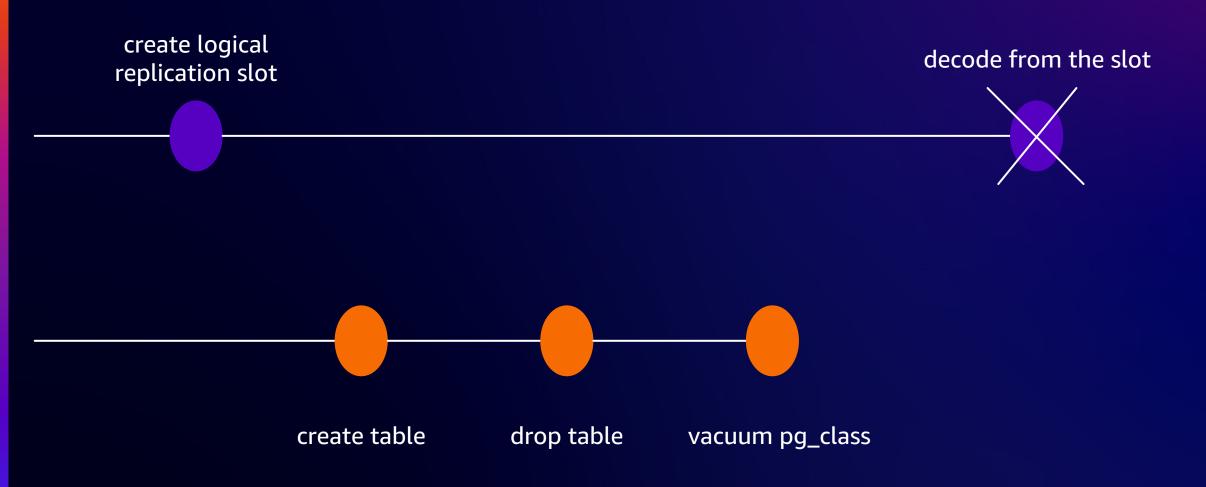
Main challenges that have been faced

- How to detect and handle conflicts
- How to handle promotion (timeline change)
- Logical walsenders awakened too early

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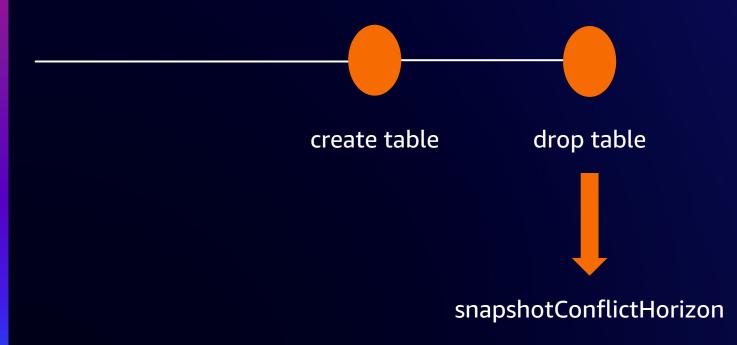
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 Replay of WAL from the primary might remove data that is needed by logical decoding, causing error(s) on the standby



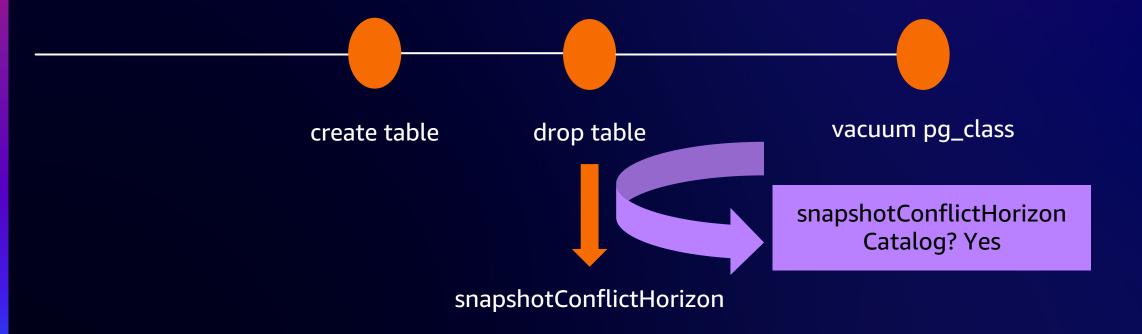
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- Affects only catalog or user-catalog tables
- We need/have the snapshotConflictHorizon for each change, just as we do for physical replication conflicts



- Need to know if it affects a catalog or user-catalog table
- Problem: the startup process (doing the recovery) can't access catalog contents

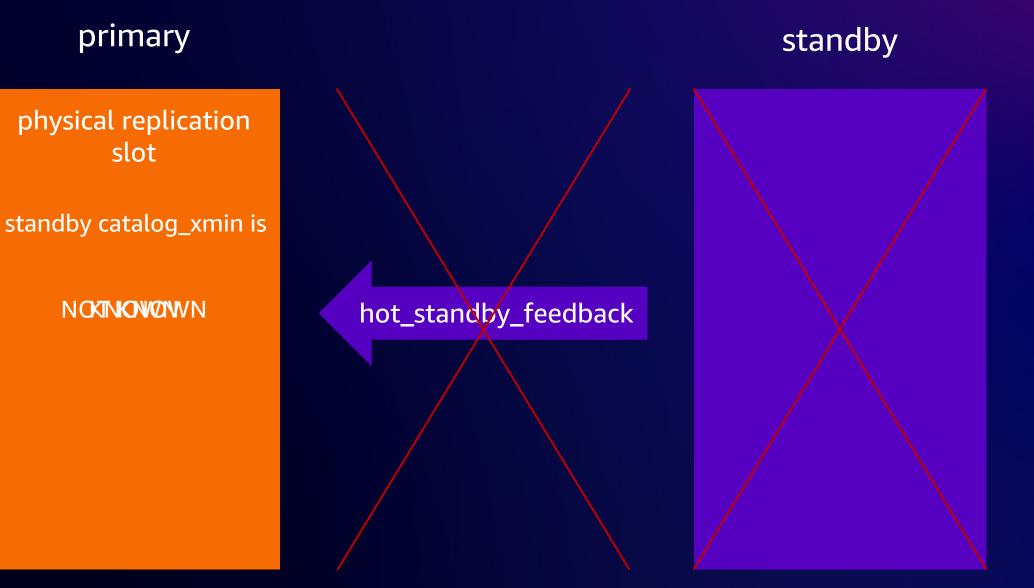
 Every WAL record that potentially removes data from the index or heap must carry a flag indicating whether or not it is one that is related to catalog / user-catalog



- Easy for tables but not for indexes
- 3 approaches have been tested!
 - Needs table_open() on the heap relation (from the index relation)
 - Adds dependency in pg_index
 - Pass down the heap relation to the functions linked to the WAL records of interest
- Choice: pass down the heap relation to the functions linked to the WAL records of interest

- But is that even needed if hot_standby_feedback is set to on?
 - Yes
 - No

- It depends
- Depends if there is a physical replication slot (primary_slot_name) between the primary and the standby



- Did not want to mandate that configuration
- We can't ensure that the configuration is accurate all the time (while restoring from archives we can't rely on knowing that the slot still exists on the primary)
- Want to limit space use on the primary

How to detect wal_level conflict

- wal_level < logical on primary has to lead to conflict
- Not so hard as part of xl_parameter_change WAL record

How to deal with conflicts?

- Remove slots?
- Invalidate slots?

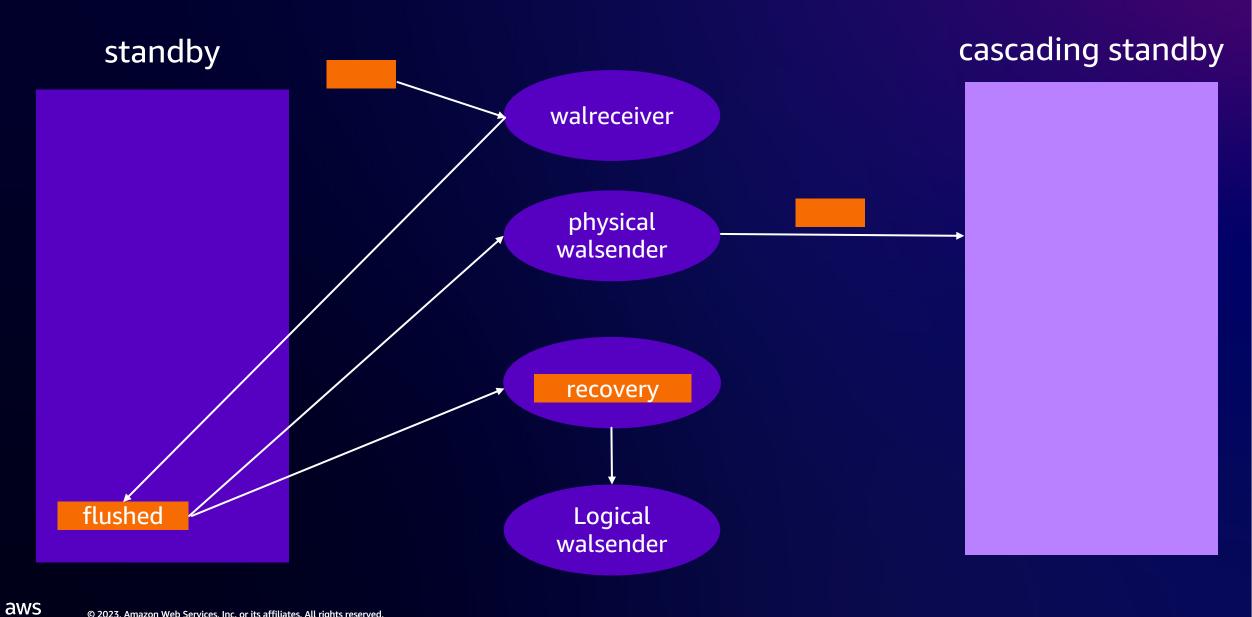
How to handle promotion?

- Should not break running decoding
- Have to use the right timeline
- Not such a big deal but took some time too
- Timeline related code changes during the development cycle

Logical walsenders awakened too early

- Previously, all walsenders (physical and logical) were awakened when the WAL was flushed
- Fine on primary but not on standby for logical walsenders (as might still not be replayed yet)
- Need to find a way to wake them up only when applied/replayed
- Build a new machinery for this based on walsender type

Logical walsenders awakened too early



And...

- Some WAL records alignment issues due the new bool in some WAL records
- Had to create pg_log_standby_snapshot() (to generate a xl_running_xacts WAL record without triggering an "expensive" checkpoint on the primary)
- Lot of tests (035_standby_logical_decoding.pl is the 2nd largest TAP test perl script regarding the number of lines)

Finally

Pass down table relation into more index relation functions

• Add info in WAL records in preparation for logical slot conflict handling (this commit message also explains the overall design)

- Replace replication slot's invalidated_at LSN with an enum
- Prevent use of invalidated logical slot in CreateDecodingContext()
- Support invalidating replication slots due to horizon and wal_level
- Handle logical slot conflicts on standby
- For cascading replication, wake physical and logical walsenders separately
- Allow logical decoding on standbys

Demo



Thank you!

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